

PROGRAM IN ENVIRONMENTAL DESIGN

Suggested pathway for incoming **Transfer Students** with 30+ credit hours (Fall Start)

NAME: _____

ID: _____

DATE: _____

NOTES

Course Selection Guide

* Offered Fall and Summer.
** Offered Spring Only

1. Studio 2 (7-Weeks)

1110- First 7-Wks
1120- Second 7-Wks

2. Elective Studio Requirement

Students will need to take ENVD3100, an approved summer studio, to meet the requirement.

3. Major Requirements

Please speak to your advisor for further curriculum support.

3rd year plan is based on major designation.

Graduation Requirements

- Minimum grade of C- on all ENVD and General Education Courses.
- Minimum of 120 Credit Hours.
- An average of 30 credit hours per academic year.
- Students may take pass/fail non-ENVD electives up to 6 credits

Elective Requirements

- 9 design elective credit
- 6 elective credits
- 15 total elective credits

NOTE

This curriculum guide is relevant only if all **Lower Division General Education** requirements and **9-elective credits** have been fulfilled.



Environmental Design
UNIVERSITY OF COLORADO BOULDER

CORE

First Year

(Fall) **SEMESTER ONE** First Year Advisor Assigned

- ENVD 1010- Intro to EPOD (3) **7 week studio** *
- ENVD 1020- Intro to ARCH (3) **7 week studio** *
- ENVD 1004- Intro to Environmental Design (3)
- ENVD 1002- Technology 1 (2) *
- Outstanding General Education Course (3)

(Spring) SEMESTER TWO

- ENVD 1030- Intro to LAND (3) **7 week studio** **
- ENVD 1040- Intro to PLAN (3) **7 week studio** **
- ENVD 1012- Technology 2 (2) **
- ENVD 1024- History of the Built Environment (3)
- ENVD 2001- Human Behavior & Design (3)

CORE

Second Year

(Fall) **SEMESTER THREE** - Upper Division Advisor Assigned ¹

- ENVD 1110- Fundamentals of Environmental Design 1 (3)
- ENVD 1120- Fundamentals of Environmental Design 2 (3)
- ENVD 1022- Technology 3 (2)
- ENVD 2101- Planning and Implementation: Context of Design (3)
- ENVD 2003- Ecological Systems in Design (3)

(Spring) SEMESTER FOUR

- Major Studio 2100- Foundations (6)
- Major Lecture (3)
- Math Requirement (3-5) *
- Design Elective (3)

(Summer) 3100 - Elective Studio (6) ²

MAJOR

Third Year ³

(Fall) SEMESTER FIVE

- Major Studio 3100- Intermediate (6)
- Major Lecture (3)
- Natural Science Requirement (4-5) *
- Design Elective (3)

(Spring) SEMESTER SIX

- Major Studio 4100- Capstone (6)
- Major Lecture (3)
- Major Lecture (3)
- Outstanding General Education Course (3)
- Design Elective (3)

EPOD

Studios:

- EPOD 2100 (Spring)
- ENVD 3100 (Summer)
- EPOD 3100 (Fall)
- EPOD 4100 (Spring)

Lectures:

- EPOD 2004 (Spring)
- EPOD 3101 (Fall)
- EPOD 4115 (Fall)
- EPOD 3105 (Spring)

ARCH

Studios:

- ARCH 2100 (Spring)
- ENVD 3100 (Summer)
- ARCH 3100 (Fall)
- ARCH 4100 (Spring)

Lectures:

- ARCH 2115 (Spring)
- ARCH 3114 (Fall)
- ARCH 4115 (Fall)
- ARCH 3214 (Spring)

LAND

Studios:

- LAND 2100 (Spring)
- ENVD 3100 (Summer)
- LAND 3100 (Fall)
- LAND 4100 (Spring)

Lectures:

- LAND 2004 (Spring)
- LAND 3101 (Fall)
- LAND 3003 (Fall)
- LAND 4114 (Fall)

PLAN

Studios:

- PLAN 2100 (Spring)
- ENVD 3100 (Summer)
- PLAN 3100 (Fall)
- PLAN 4100 (Spring)

Lectures:

- PLAN 2004 (Spring)
- PLAN 3005 (Fall)
- PLAN 4101 (Fall)
- PLAN 3102 (Spring)