



## Flight Testing a Vision-Based Navigation and Hazard Detection and Avoidance (VN&HDA) Experiment over a Mars-Representative Terrain

IPPW 2018: 15th International Planetary Probe Workshop

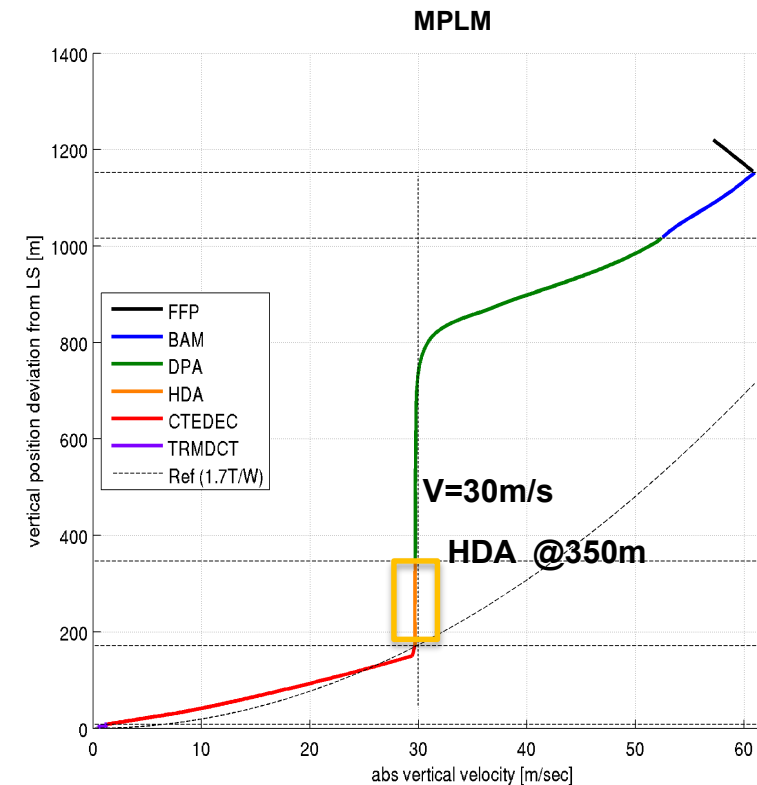
12 June 2018

# INTRODUCTION

## INTRODUCTION – Sensor Data Fusion for Hazard Mapping and Piloting

## Sensor Data Fusion for Hazard Mapping and Piloting (FUSION)

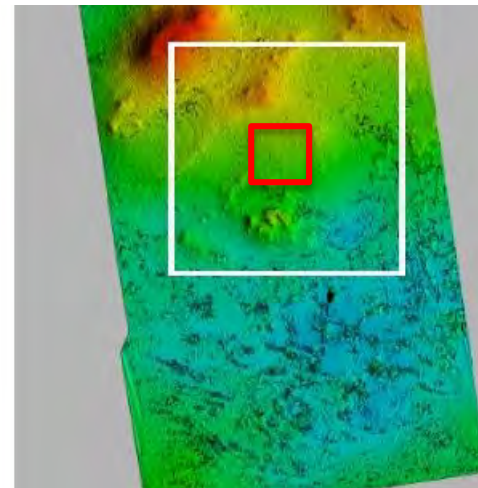
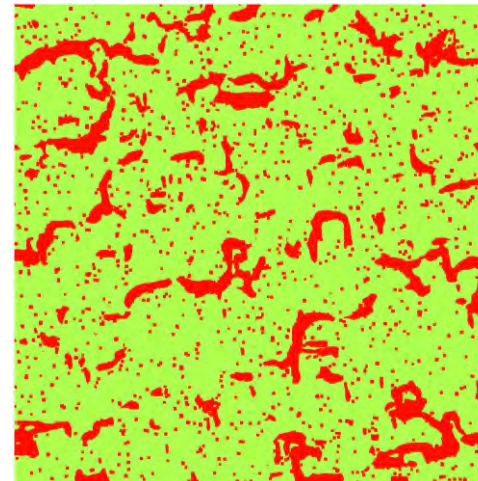
- Statistically demonstrated probability >99% of safe landing on the surface of Mars
  - Functional Engineering Simulations
  - Perfect Navigation
- Mission design:
  - Mars Precision Landing Mission (MPLM) descent profile
    - Start at Free-Fall Phase (FFP) after parachute cut-off
    - Back-shell Avoidance Manoeuvre (BAM)
    - Descent Profile Acquisition (30 m/s)
    - Trigger Hazard Detection and Avoidance (HDA) at h=350m AGL (LIDAR operational limit)
    - Allow 10 seconds for HDA to return Selected Landing Site (SLS)
    - Retarget manoeuvre to SLS and decelerate to landing
  - Sensor suite
    - IMU, Radar Altimeter, Camera, LIDAR



INTRODUCTION – Sensor Data Fusion for Hazard Mapping and Piloting

## Mars Representative Terrains

- 4 Synthetic Martian terrains
- Example Terrain
  - Mars Nili
  - 6.9% rock distribution
  - Safe blind landing probability ~80%



Mars Nili terrain model

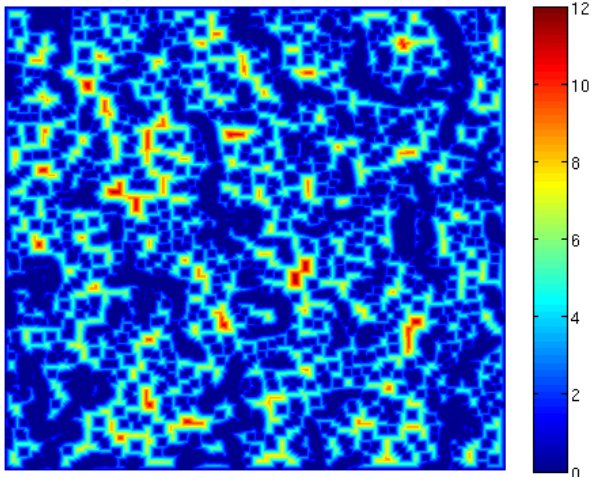
	Sun elevation angle		
	25 deg	50 deg	70 deg
Slope safety rate	85.57%	85.57%	85.57%
Roughness safety rate	94.00%	94.00%	94.00%
Illumination safety rate	98.47%	99.97%	99.95%
Global safety rate	79.96%	80.51%	80.51%

## INTRODUCTION – Sensor Data Fusion for Hazard Mapping and Piloting

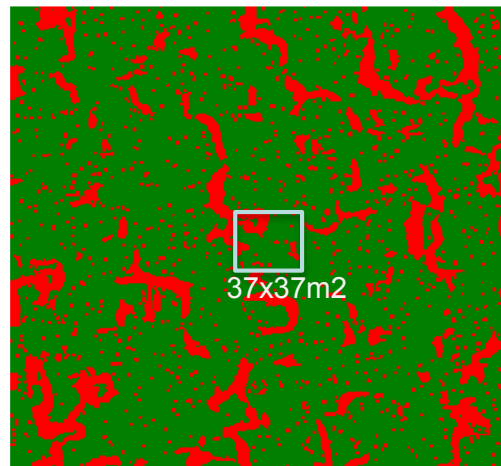
## Mars Representative Terrains

- HDA Global Hazard Map
  - 37x37 m<sup>2</sup> area where LIDAR & Camera image are available
  - 29 cm/pix resolution
  - Retargeting manoeuvres <26m offset
- Rock hazard set to >30cm height
- Slope hazard set to >15deg slope

Mars Nili Map of Distances to Nearest Hazard (m)



Mars Nili Ground Truth (384x384 m)

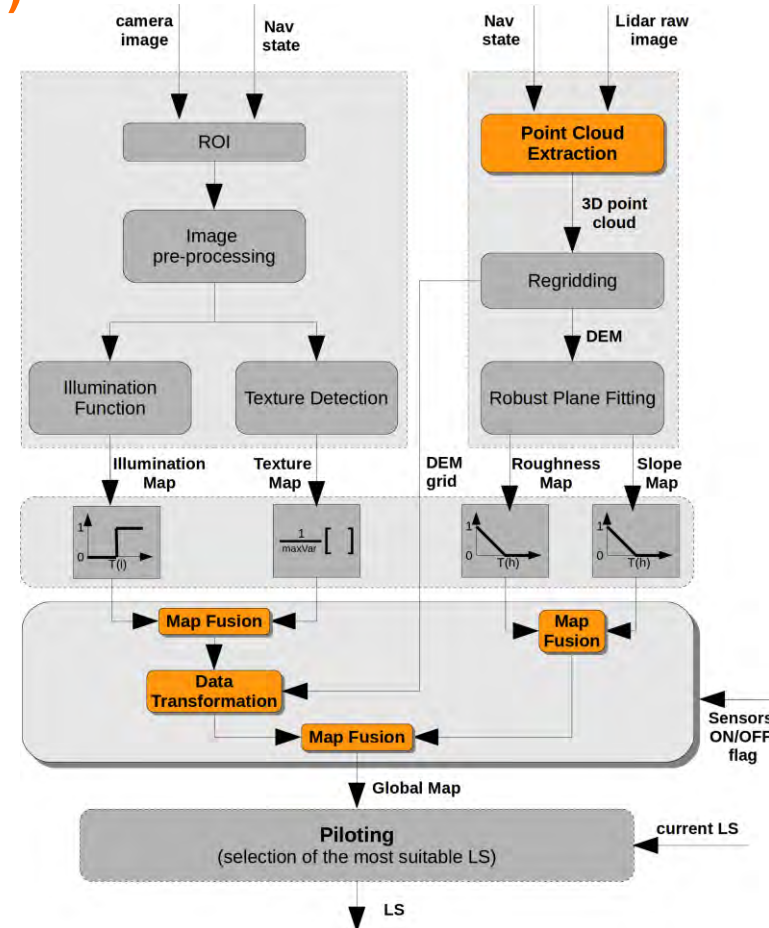
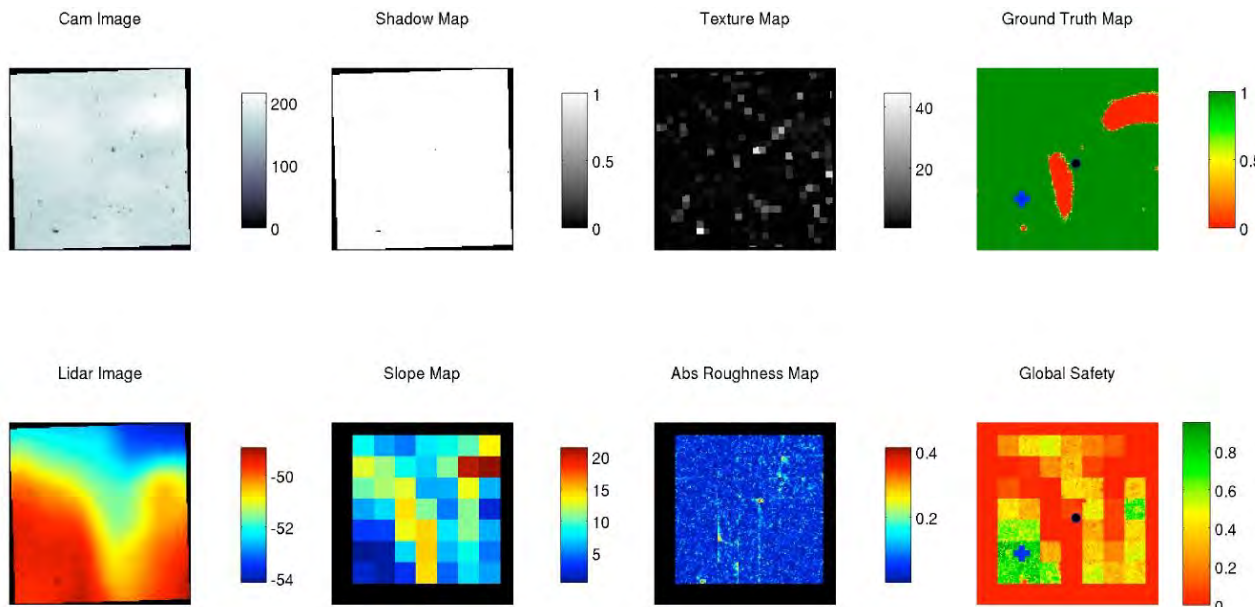




INTRODUCTION – Sensor Data Fusion for Hazard Mapping and Piloting

## Hybrid Hazard Detection and Avoidance (H<sup>2</sup>DAS)

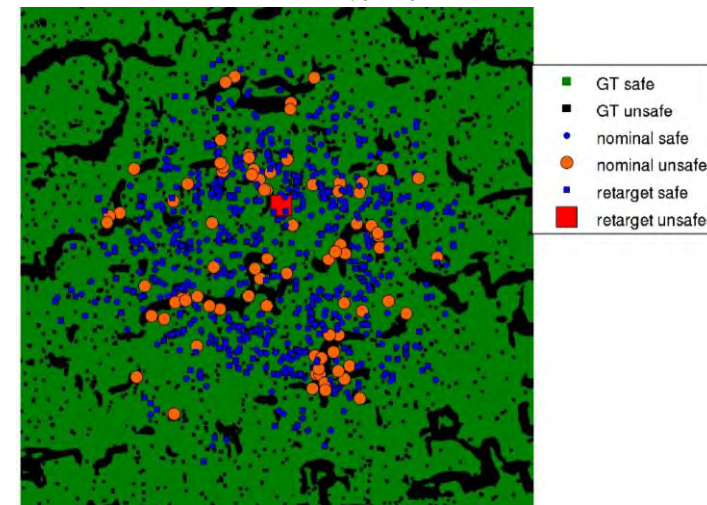
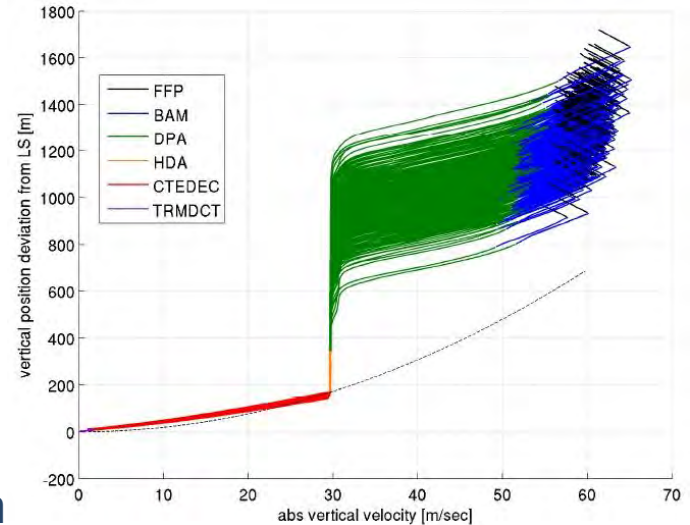
- Complete camera-LIDAR HDA algorithm to enable the safe landing of a planetary mission
- Returns the coordinates of the most suitable landing site



## INTRODUCTION – Sensor Data Fusion for Hazard Mapping and Piloting

## Monte Carlo Campaigns

- Total of 1800 simulations (450 per terrain)
- Probability of Safe Site Selection (PSSS) of 99.8% (1796/1800)
- All HDA failures due to miss-detection of small rocks, near the safety threshold
- The results verify the requirement “The H<sup>2</sup>DAS system shall have a probability of safe site selection > 99%” with a confidence level of 99.9%



Mars Nili Ground Truth (GT) Map

## INTRODUCTION – Avoidance Algorithms Extended Development and Realistic Testing

**AVoidance algorithms Extended development & Realistic Testing (AVERT)**

- Consolidate/further develop data fusion algorithms
  - Actual Flight Testing**
  - Statistically demonstrate the ability to land safely on the surface of Mars
  - Validate Visual Based Navigation (VBN) and Hazard Detection and Avoidance (HDA) algorithms
- Develop Avionics Test Bench (ATB)
  - Flight-representative HW (CPU+FPGA)
  - COTS sensor suite:
    - Camera, IMU, LRF, LIDAR
  - VN&HDA real-time software
- Flight tests
  - Terrestrial Demonstration Mission (TDM)
  - Mars representative landing mission scenario

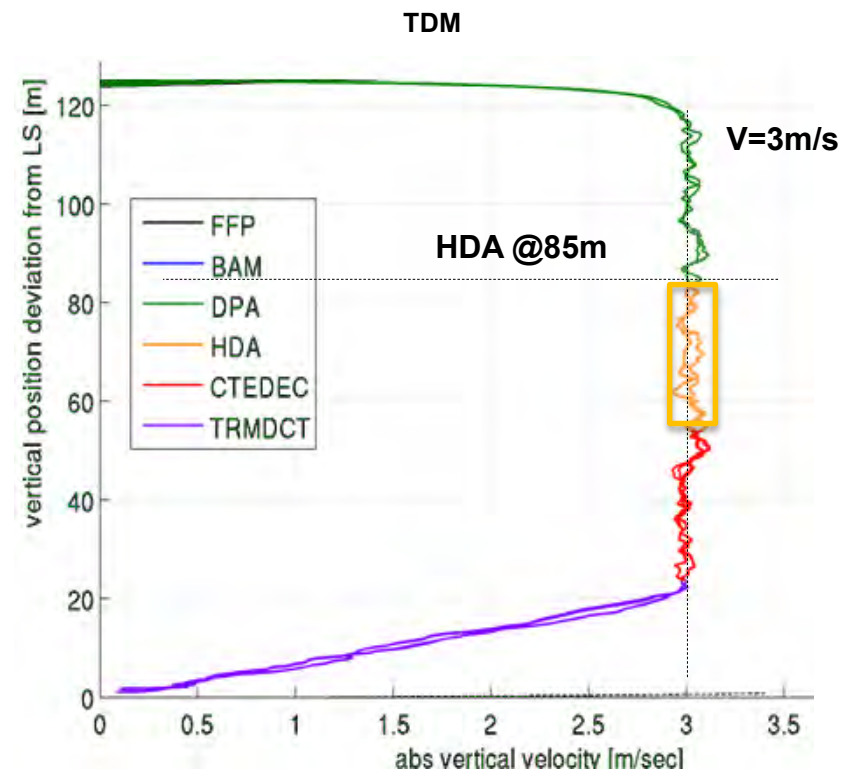
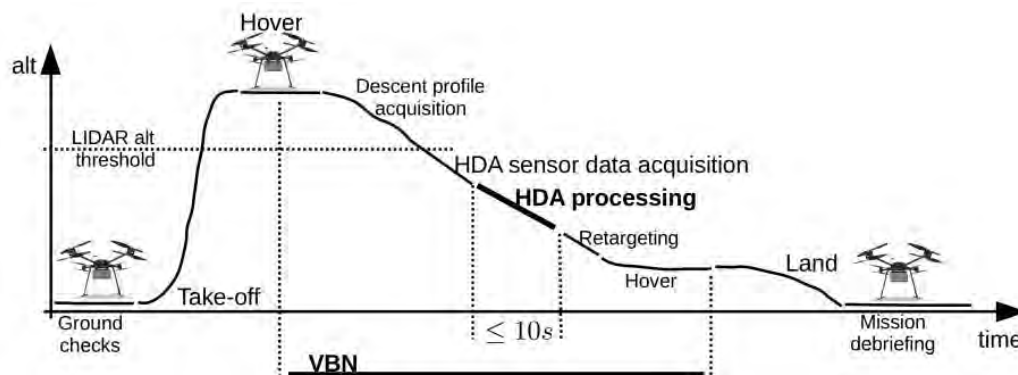




## INTRODUCTION – Avoidance Algorithms Extended Development and Realistic Testing

## Terrestrial Demonstration Mission (TDM)

- Scaled mission
- Profile:
  - Begins at Descent Profile Acquisition (DPA)
- Vehicle: Multi-Copter
  - MTOW < 25Kg
  - Operational ceiling 120m (400 ft) AGL
  - Max vertical speed 5m/s
- LRF and LIDAR max range of 120m

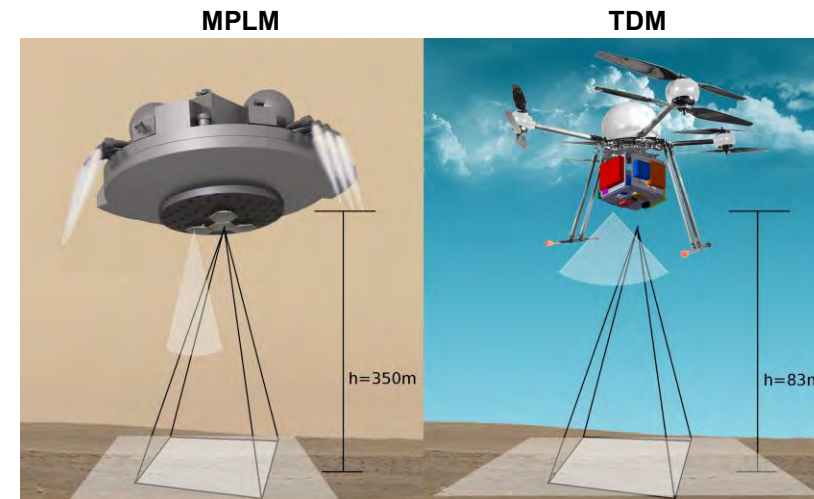


INTRODUCTION – Avoidance Algorithms Extended Development and Realistic Testing

## Hazard Detection and Avoidance (HDA)

- Hybrid Hazard Detection and Avoidance (H<sup>2</sup>DAS) algorithm
- Sensor data presented to HDA algorithm is representative of the actual MPLM mission scenario

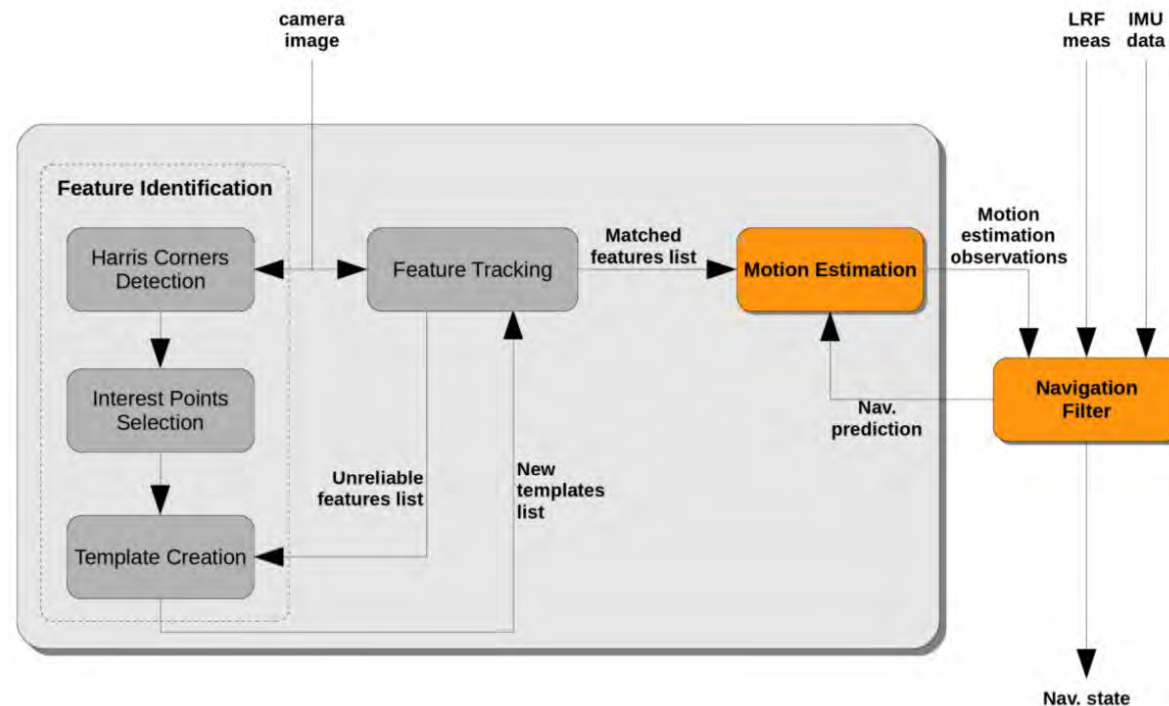
	LIDAR		Camera	
	MPLM	TDM	MPLM	TDM
<b>Trajectory</b>				
Image altitude [mAGL]	350	83	350	83
<b>Sensor</b>				
Number of pixels	128x128	160x160	512x512	800x600
FOV (deg)	6x6	32x32	25x25	101x85
<b>Performance</b>				
GSD [cm]	29	29	30	25
Imaged landing area size [m2]	37 x 37	46 x 46	155 x 155	201 x 151
Time/image [s]	1	5	0.1	0.1
Accuracy [cm] @ image alt	10	8	-	-



## INTRODUCTION – Avoidance Algorithms Extended Development and Realistic Testing

## Visual Based Navigation (VBN)

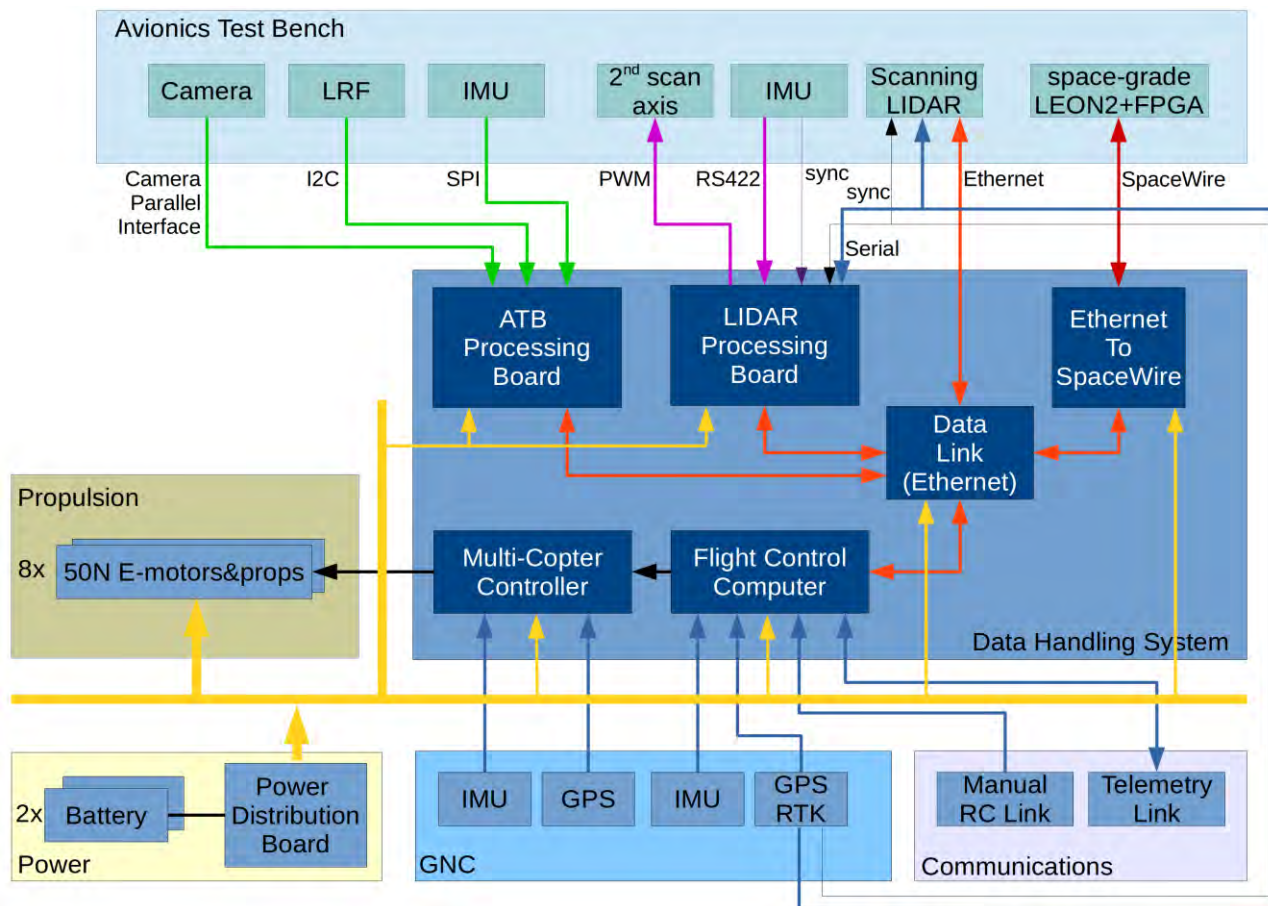
- A Camera-IMU-LRF navigation solution that delivers relative navigation estimates
- The Camera feature-tracking algorithm provides motion observations that are used to update the Navigation Filter
- The Navigation Filter performs dead-reckoning integration of IMU inputs and relies on LRF and visual-based motion estimates to update the motion states



INTRODUCTION – Avoidance Algorithms Extended Development and Realistic Testing

## Avionics Architecture

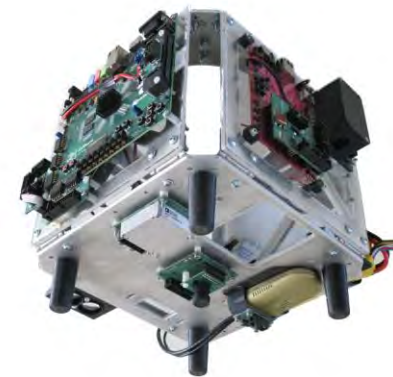
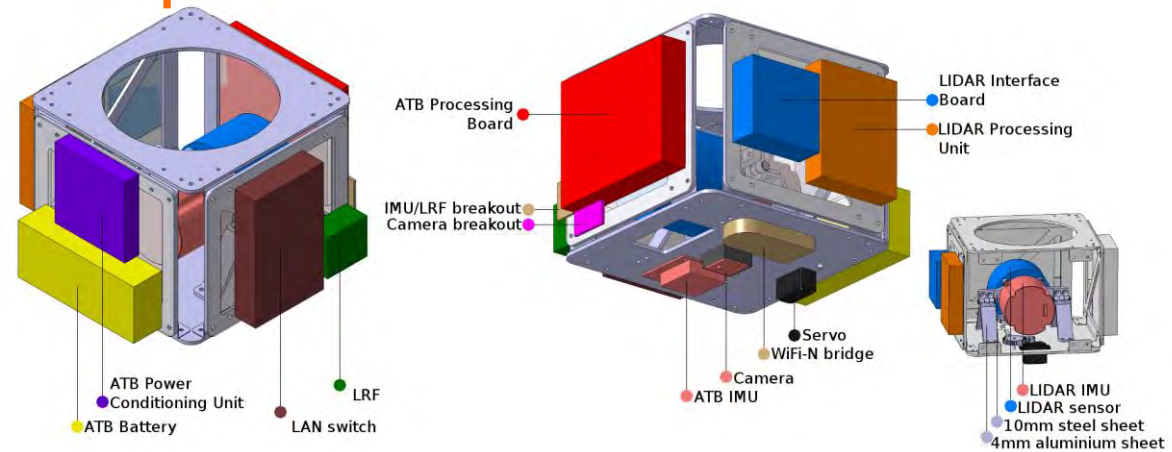
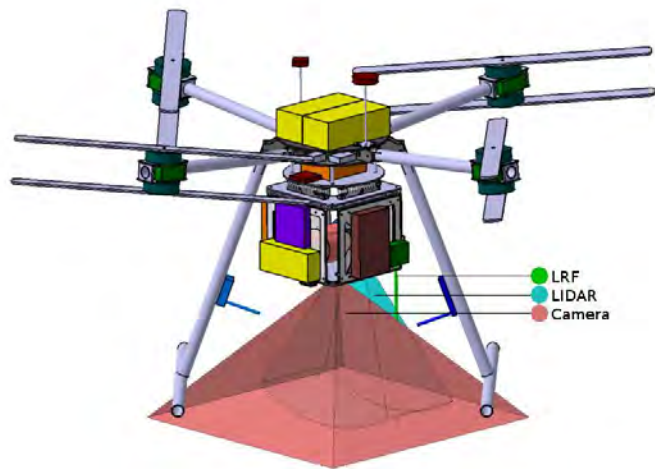
- Flight Test Platform
  - Multicopter
- Avionics Test Bench
  - Camera
  - Laser Range Finder
  - Inertial Measurement Unit
  - LIDAR
  - Space-grade LEON2+FPGA





INTRODUCTION – Avoidance Algorithms Extended Development and Realistic Testing

Avionics Test Bench – Design and Implementation

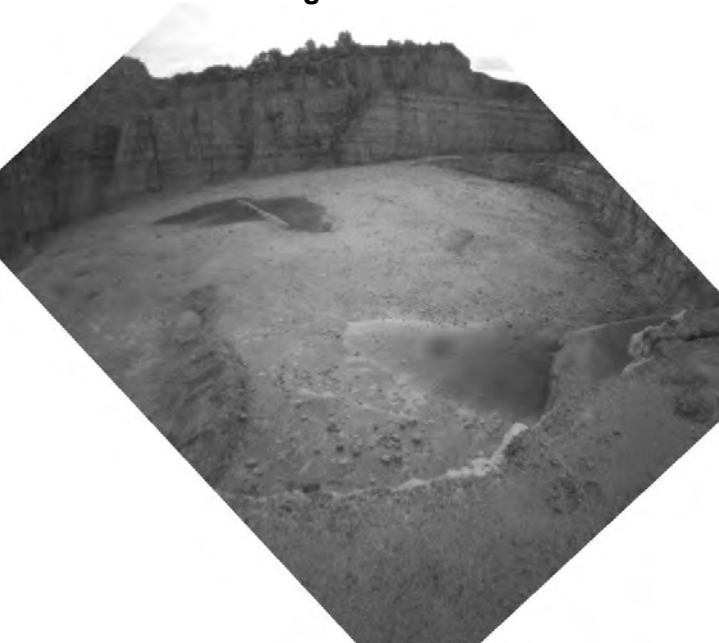


## INTRODUCTION – Avoidance Algorithms Extended Development and Realistic Testing

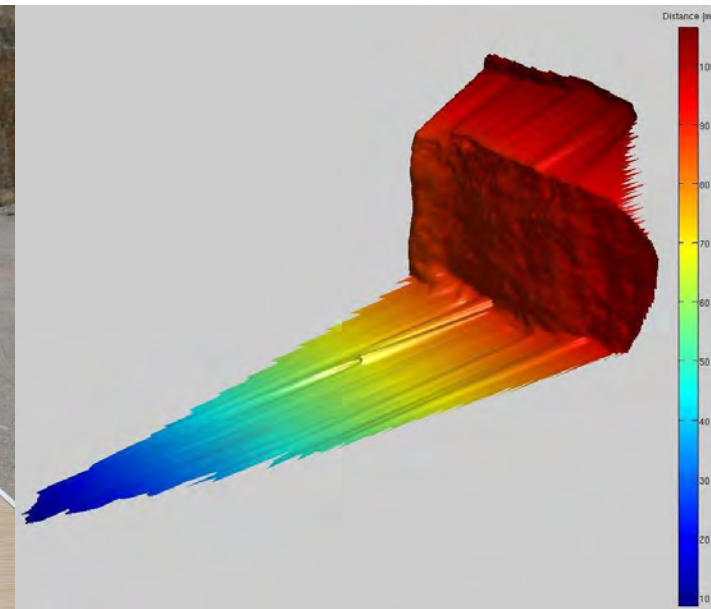
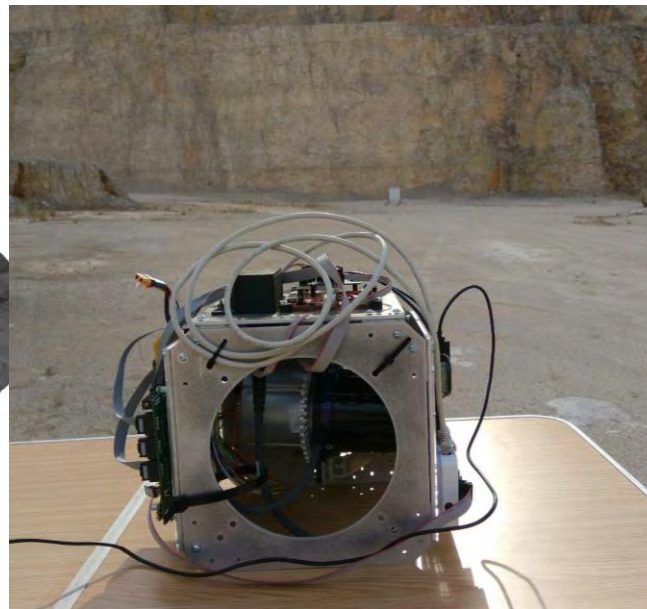
**Avionics Test Bench – Sensor verification tests completed**

-All sensors integrated and verified to be working as expected

Testing the Camera



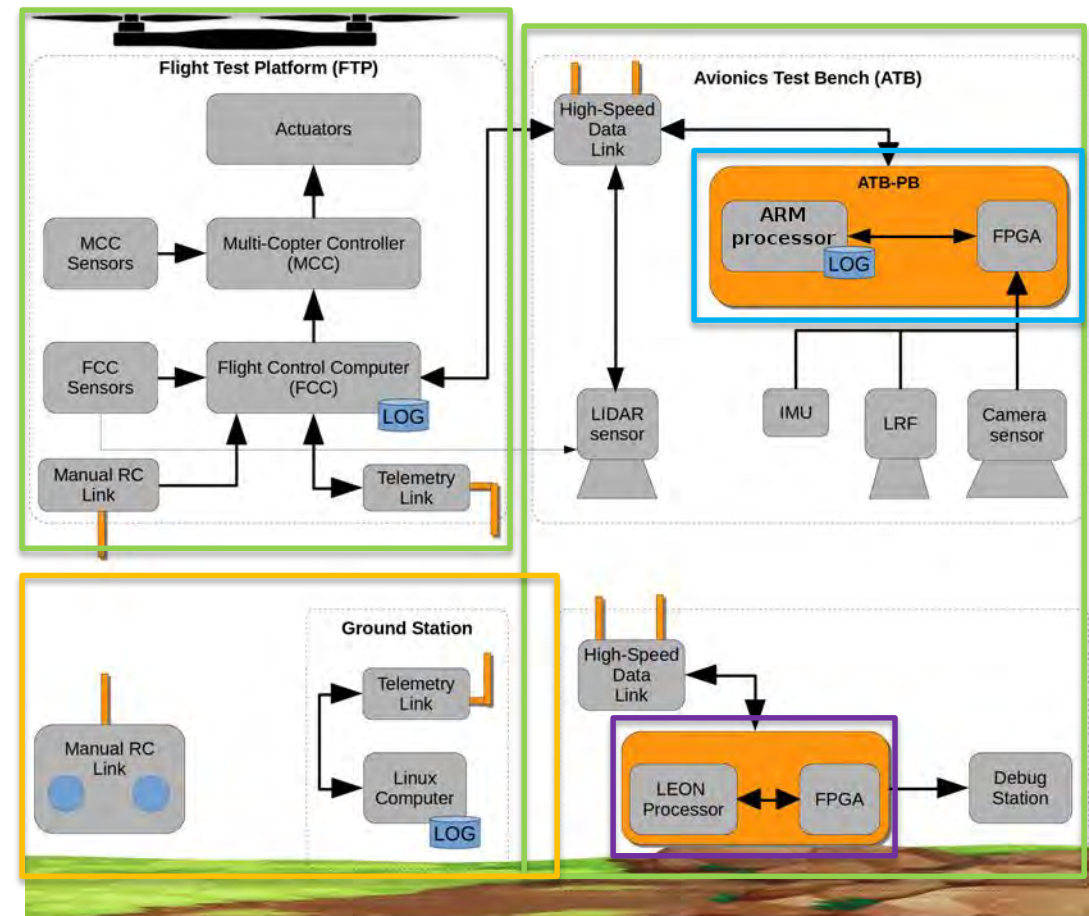
Testing the LIDAR range



## INTRODUCTION – Avoidance Algorithms Extended Development and Realistic Testing

## Flight Test configuration

- Flight Segment
  - Flight Test Platform
  - Avionics Test Bench
- Ground Support Equipment
- Real-Time Software
  - VBN runs on-board
  - HDA runs on the ground





## INTRODUCTION – Avoidance Algorithms Extended Development and Realistic Testing

## Mars Representative Terrain

- 10,000 m<sup>2</sup> clean area (only dirt, no vegetation)
- Natural soft & hard slopes
- Limestone: sedimentary rock primarily composed of calcium carbonate in the form of the mineral calcite.
- Clay;





INTRODUCTION – Avoidance Algorithms Extended Development and Realistic Testing



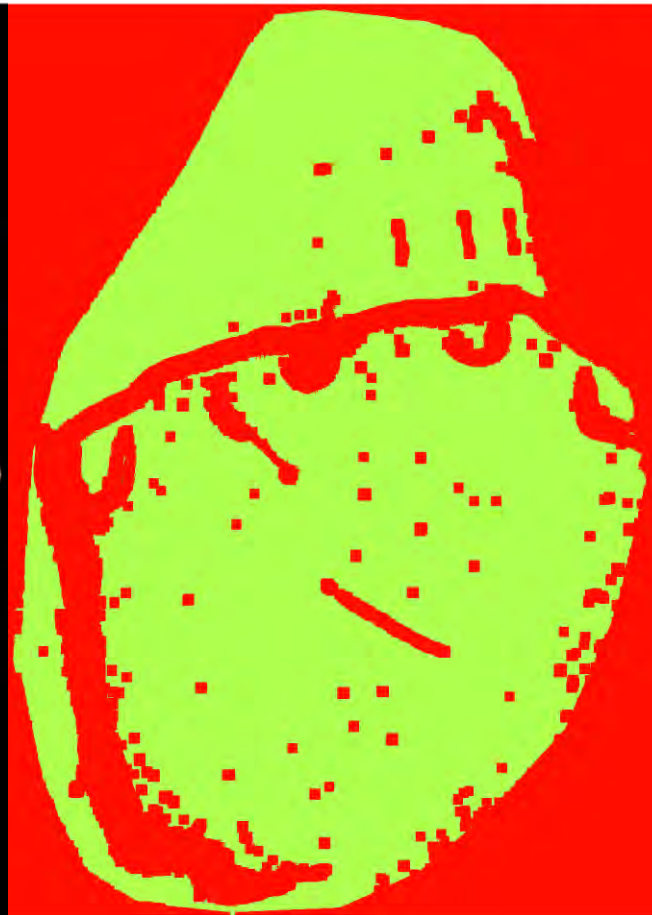


## INTRODUCTION – Avoidance Algorithms Extended Development and Realistic Testing

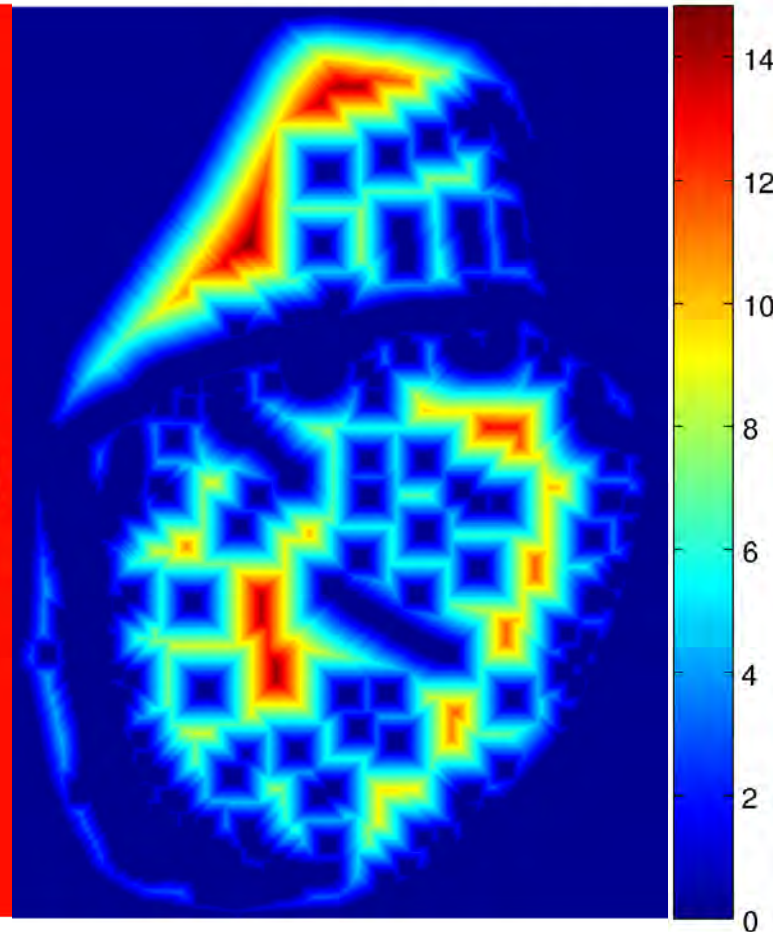
Camera Image



Ground Truth [bool]



Distance to nearest Hazard



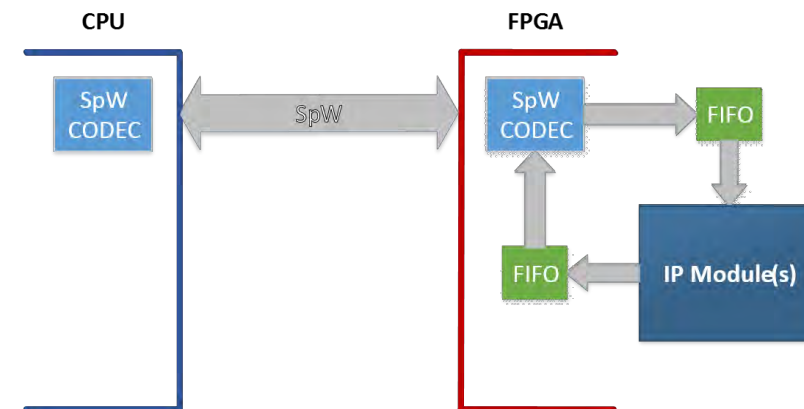
# H2DAS

# REAL-TIME SOFTWARE

## H2DAS RT SOFTWARE

## H2DAS Target System Specifications

- Specifically designed for space applications
- RTEMS real-time operating system
- CPU
  - SPARC V8 LEON2 soft-core
  - built-in IEEE-754 floating-point unit
  - maximum operating frequency of 72 MHz
- FPGA
  - ProAsic3E @ 18MHz
  - compatible with Microsemi's RTAX2000 radiation tolerant
- Interfaces
  - 4 SpaceWire
  - 2 CAN
  - 16 parallel I/O lines (8I+8O) and 6 GPIO lines
  - 2 UART interfaces for debug
- **CPU-FPGA communication is only possible via SpaceWire**





H2DAS RT SOFTWARE

## Task Partitioning

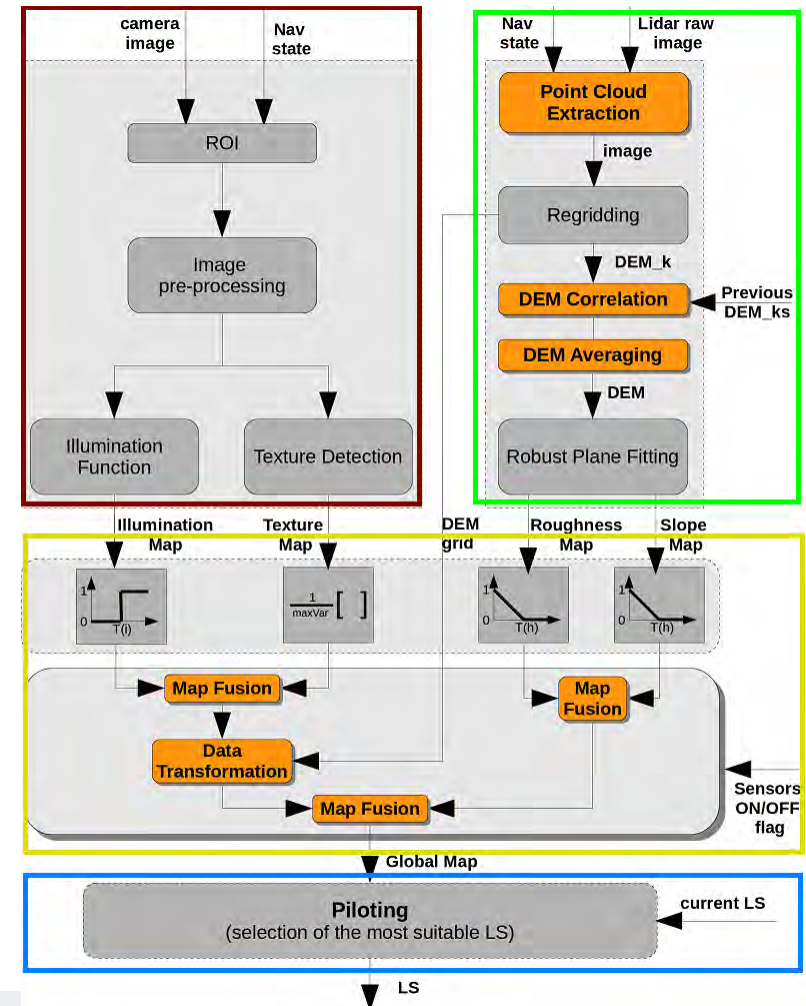
-4 computation tasks + 1 communication task

-Computation tasks are depicted in the diagram, as:

- Camera Image Processing task
- LIDAR Image Processing task
- Map Fusion task
- Piloting task

-Camera IP and LIDAR IP tasks can run in parallel

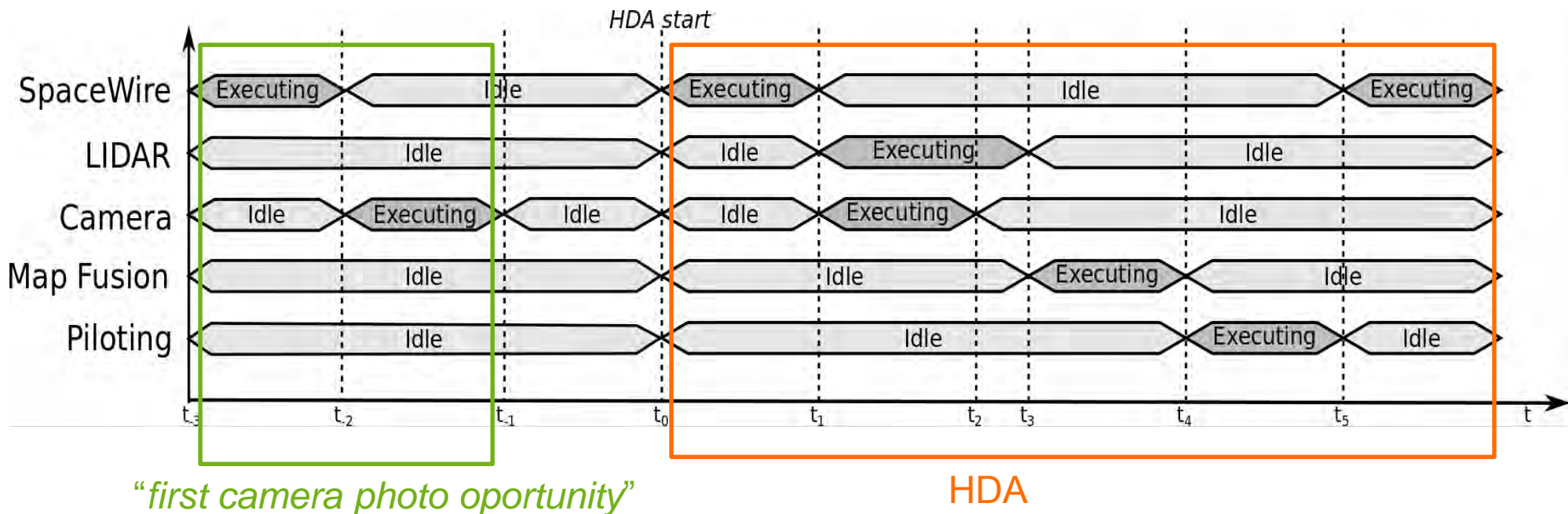
-Map Fusion and Piloting tasks ensure code modularity for testing other Map Fusion and Piloting algorithms



## H2DAS RT SOFTWARE

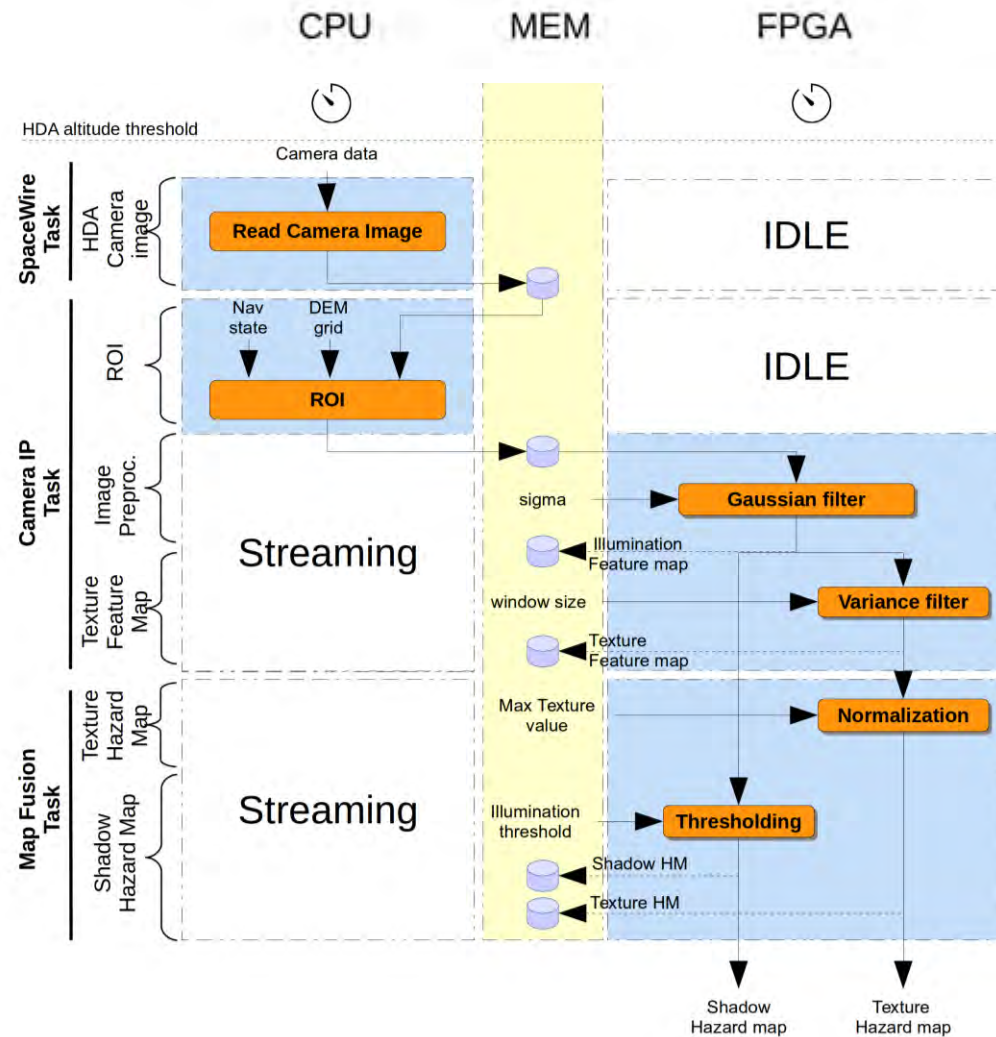
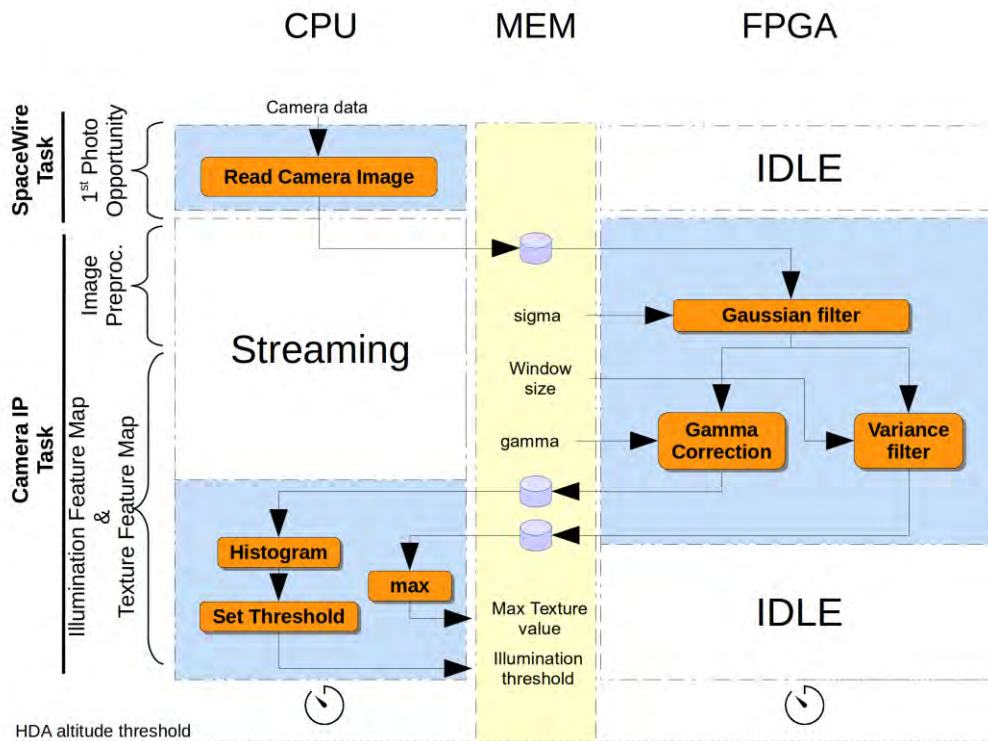
## Task Scheduling

- The camera takes the “first photo opportunity” shortly before HDA is triggered
- Allows for camera exposure calibration
- Computes shadow threshold and variance normalization parameters
- Enables hardware accelerated processing of the Camera IP as a single streamlined process



H2DAS RT SOFTWARE

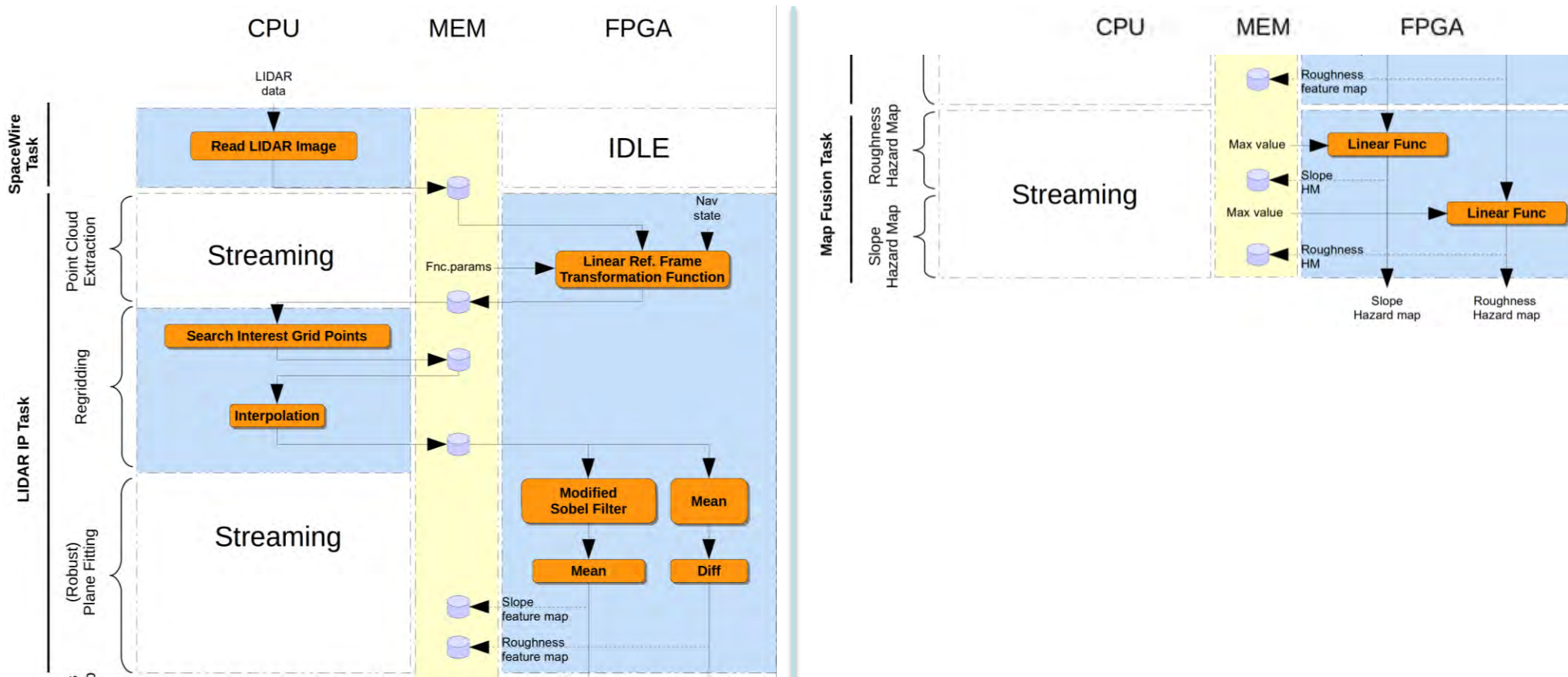
# Camera IP CPU/FPGA Partitioning





H2DAS RT SOFTWARE

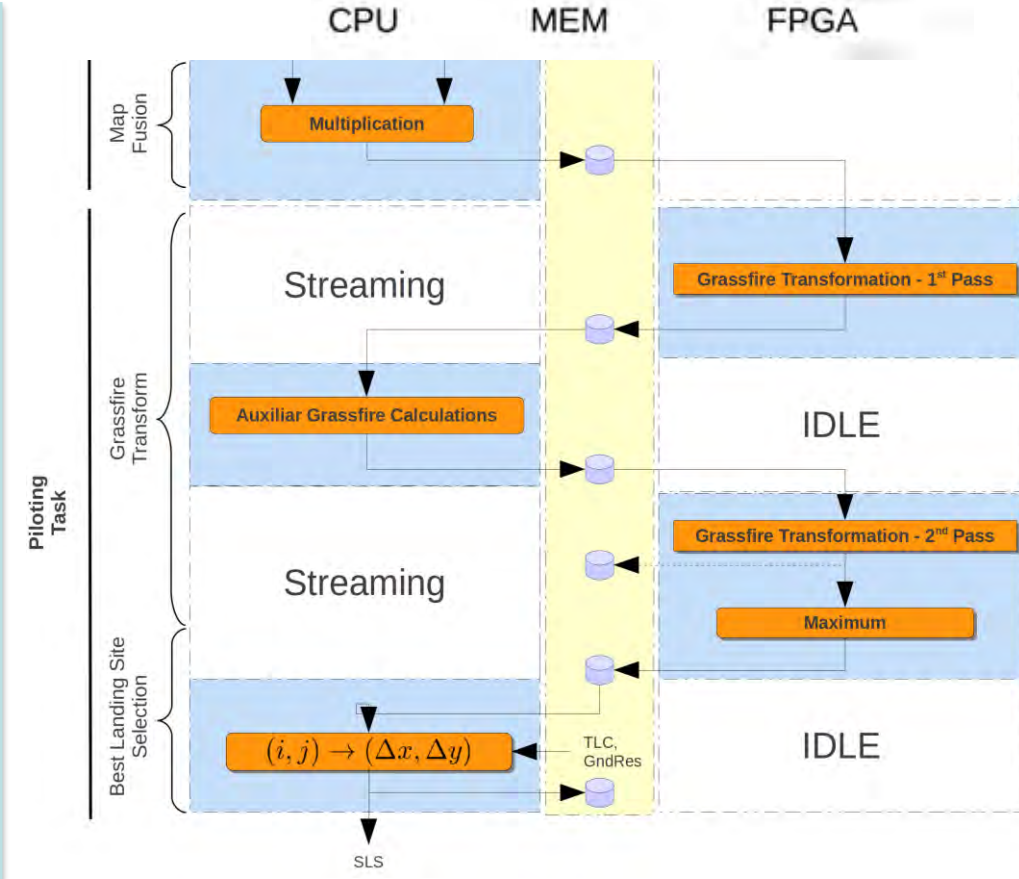
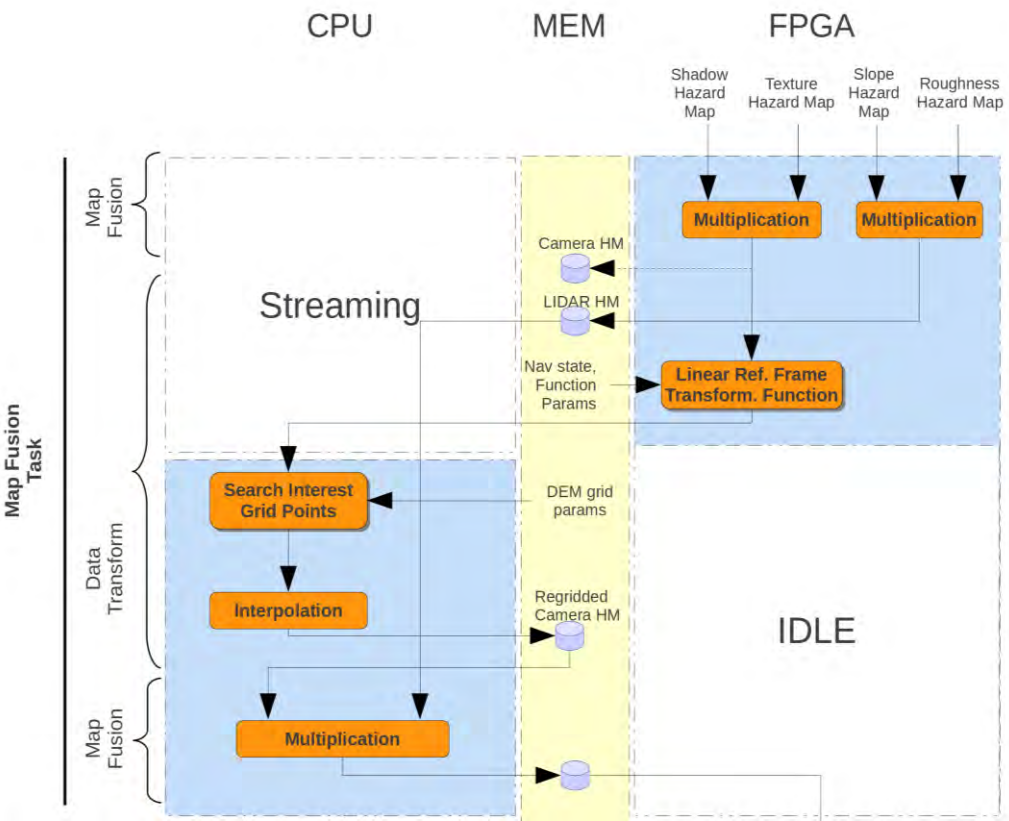
# LIDAR IP CPU/FPGA Partitioning





H2DAS RT SOFTWARE

# Piloting CPU/FPGA Partitioning



## H2DAS RT SOFTWARE

## Hardware acceleration results

- Requirement of maximum 10 seconds to return retargeting command
- CPU-only execution time is already at 8sec
- CPU/FPGA partitioning overall speedup: x2

Tasks	CPU-only Time elapsed (s)
Camera IP	1.12
LIDAR IP	4.10
Map Merging	1.13
Compute HMs	0.47
Piloting	1.18
<b>Total</b>	<b>8.00</b>

	IP block	Core Cells	Block RAMs
	SpaceWire	16%	11%
H2DAS	LiDAR (min/max)	50%	23%
	Camera	35%	16%
	Piloting	2%	0%
	<b>Total Utilization (%)</b>	<b>61400 (82%)</b>	<b>51 (46%)</b>

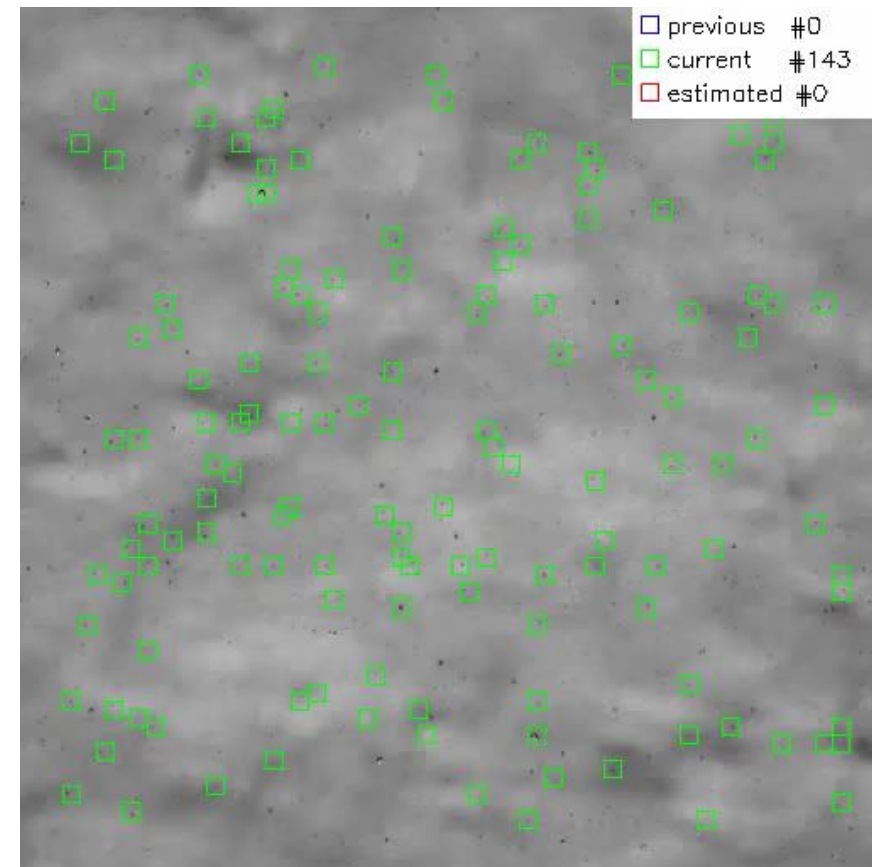
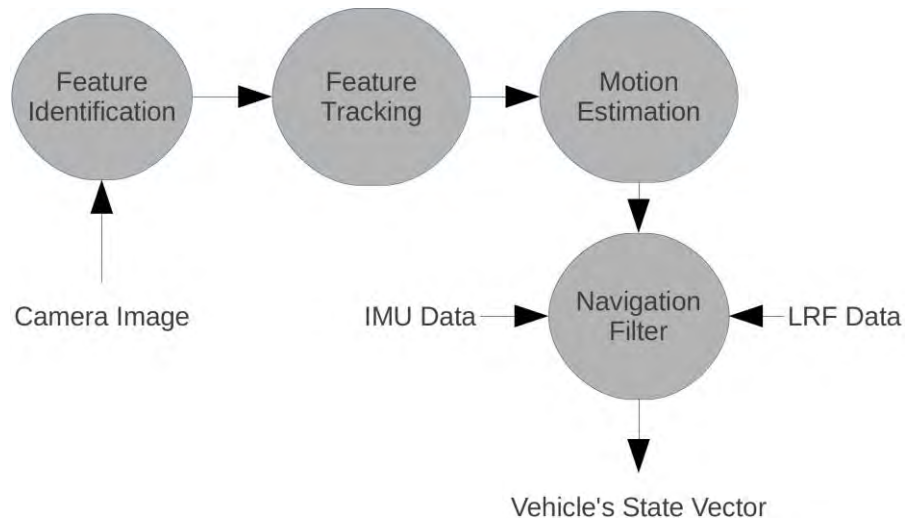
# VBN REAL-TIME SOFTWARE

## VISION BASED NAVIGATION

## Vision Based Navigation (VBN)

**-Purpose:** Relative Navigation by tracking features and estimating motion between frames. Together with IMU and LRF data, estimate the vehicle's state vector.

**-Outputs:** Position, Velocity and Attitude





## CPU-ONLY VISION BASED NAVIGATION

## VBN algorithm

**-10Hz update rate****-Feature identification**

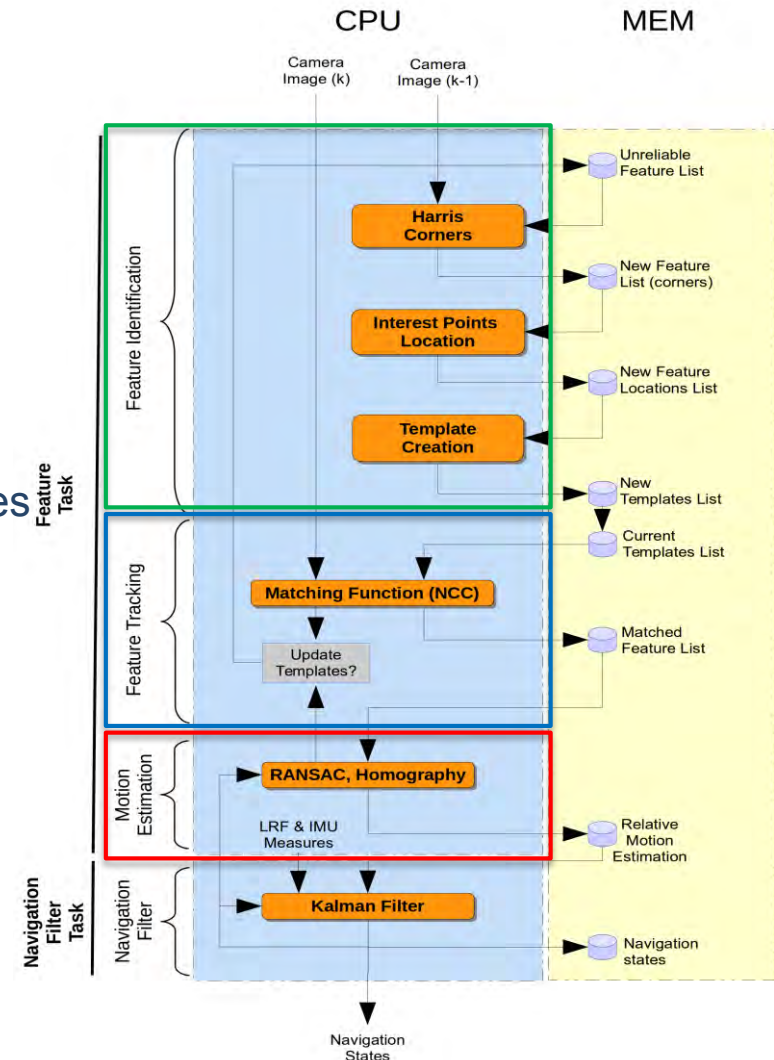
- Run when valid features drop below 100
- Keep old valid features
- Harris corners => best 256 features
- Max Euclidean distance => most disperse 150 features
- Returns a list of 150 valid features

**-Feature Tracking**

- Last feature position = New predicted position
- Templates 11x11pix, Search Windows 51x51pix
- Matching function = Normalized cross correlation

**-Motion Estimation**

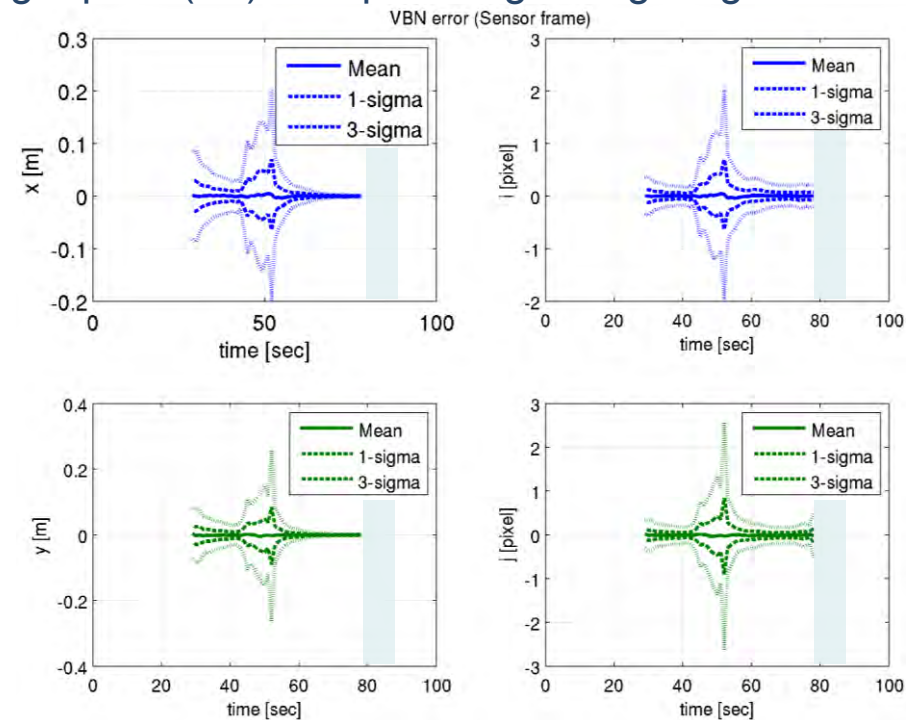
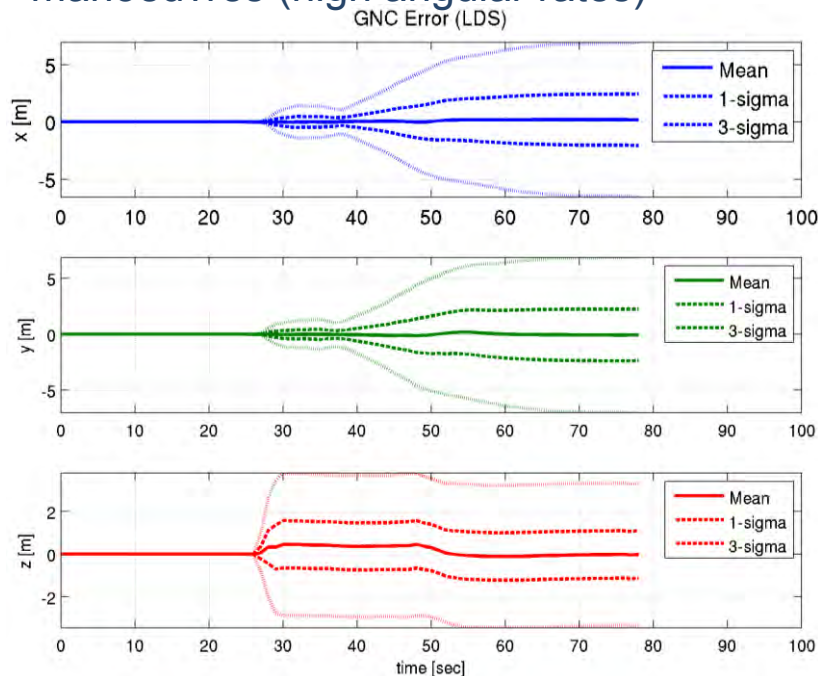
- Robust (RANSAC) Homography estimation
- Use only horizontal and vertical image offset



## CPU-ONLY VISION BASED NAVIGATION

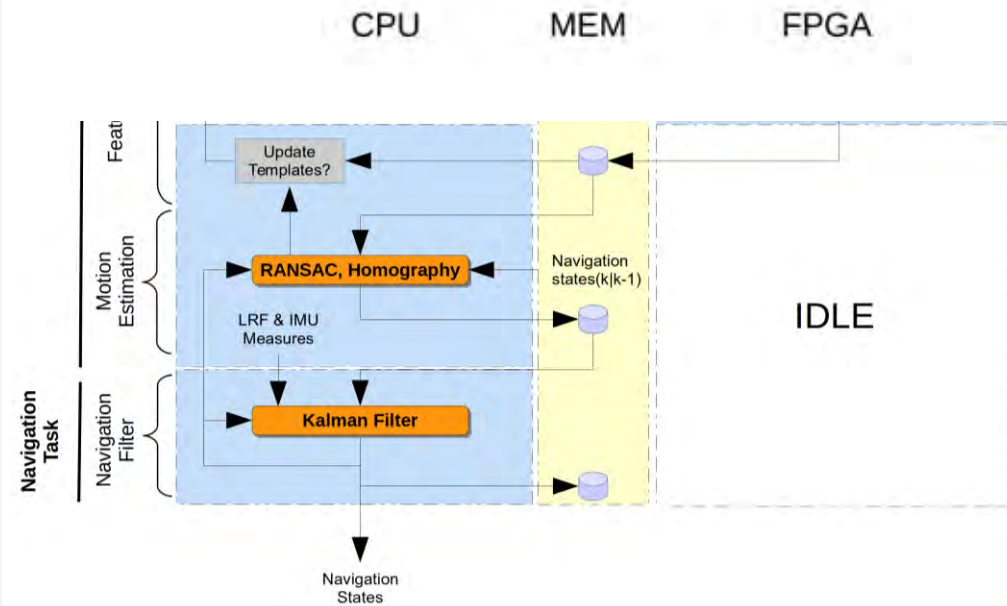
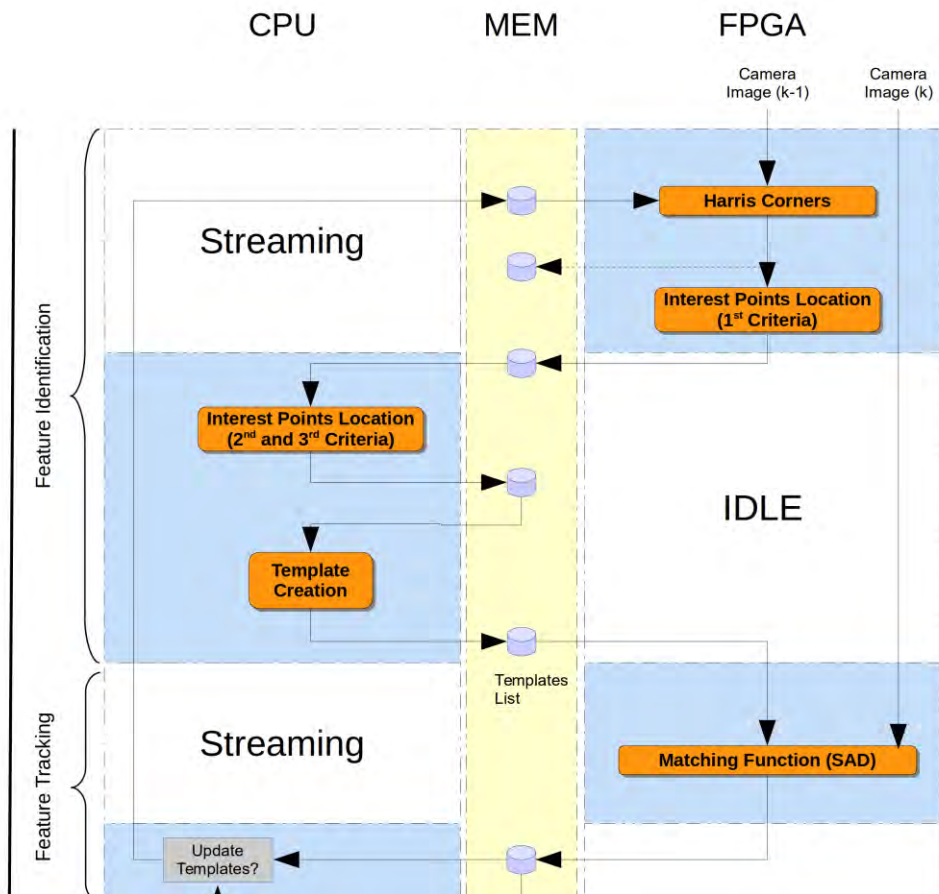
## VBN Performance and GNC error

- 1200 Monte-Carlo simulations (MATLAB/Simulink 6DOF Dynamics w/ full GNC)
- Mean GNC error near zero, with  $\sim 5\text{m}$  dispersion ( $3\sigma$ ), for both horizontal axes
- Visual observations' error dispersion not exceeding 1 pixel ( $3\sigma$ ) except during retargeting manoeuvres (high angular rates)



CPU+FPGA VISION BASED NAVIGATION

VBN CPU/FPGA Partitioning



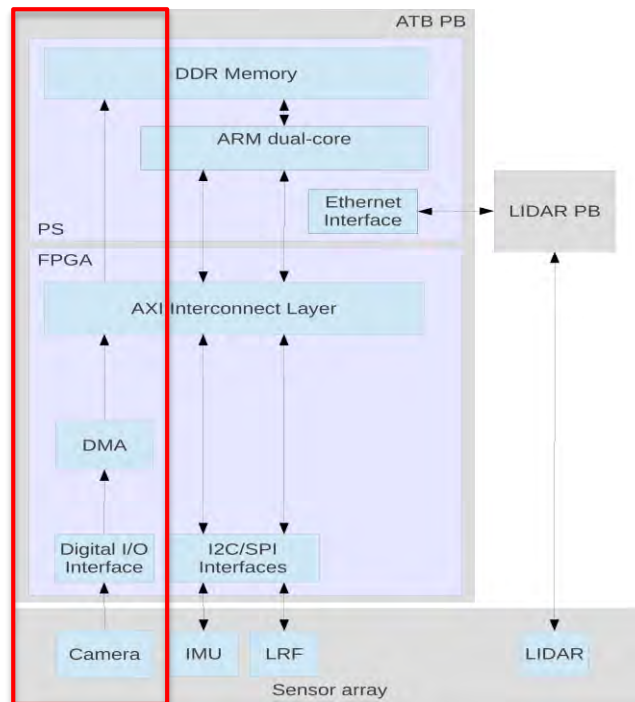


VBN HARDWARE

# Target System Specifications

## -Zedboard

- ARM Cortex-A9 hard-core CPU @ 665MHz
- Zynq-7020 FPGA (from Artix family) @ 66MHz



Characteristic	Value
Number of GPIO pins	40
Voltage of GPIO pins	3.3V
Zynq Model	Z7020
Debug Facilities	Good
Community Support	Good
Size	160x135x25mm
Weight	~200gr
Price	495\$

## VBN HARDWARE

## Hardware acceleration – FPGA Fitting Results

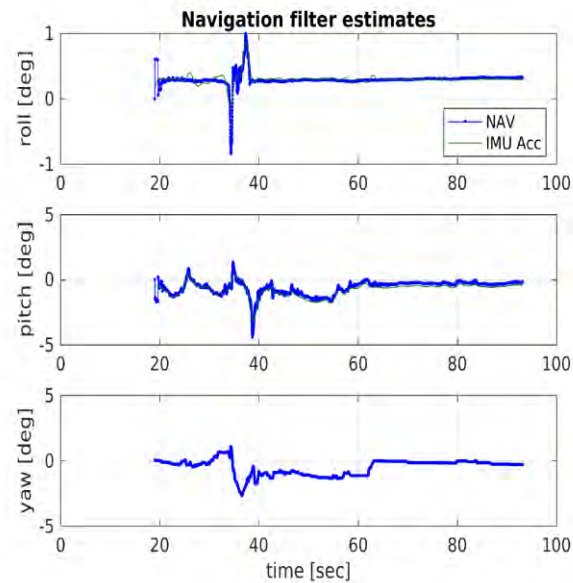
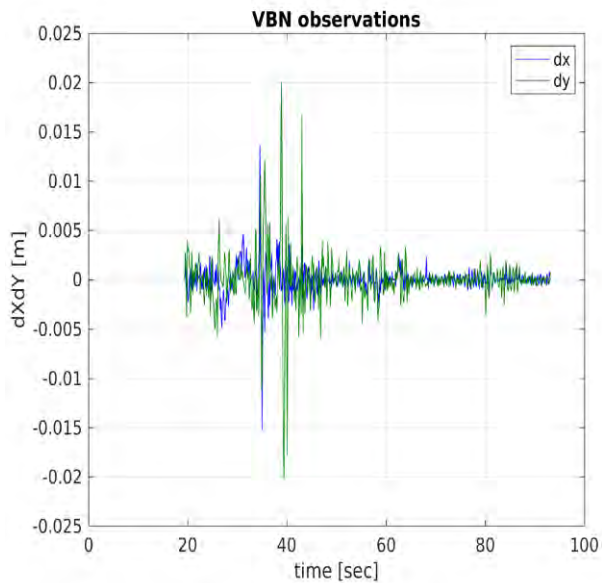
-VBN module fits comfortably within the available FPGA resources

	IP block	Slices	LUTs	FF pairs	BRAM Tiles	DSPs
<b>Feature Identification</b>	AXI Harris Controller	63	125	85	0	0
	Determinant computation	133	170	82	0	3
	Gaussian filters 7x7	1175	3003	918	4.5	30
	Gradient computation	155	294	109	3	0
	Harris Maximum selector	5257	19257	8473	0	0
	Custom Multipliers	121	309	61	0	0
<b>Feature Tracking</b>	AXI template controller	78	175	89	0	1
	Main Track Features IP	1072	2784	2218	0	0
<b>Total Utilization (%)</b>		<b>8 054 (60.5%)</b>	<b>26 117 (49.1%)</b>	<b>12 035 (22.6%)</b>	<b>7.5 (5.3%)</b>	<b>34 (15.5%)</b>

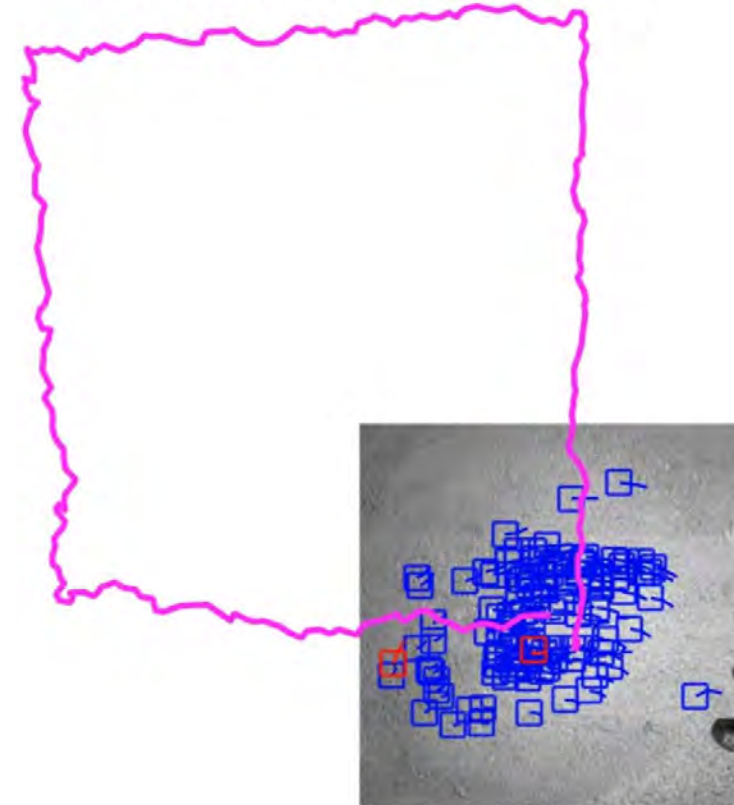
## RESULTS

## VBN Results

- Example of Navigation plots from actual data
- Walking a square path of 4x4 m



Frame 452, features 105/150





## RESULTS

## VBN Results - VBN Task refresh rate breakdown

## -VBN

- Target design rate = 10Hz
- Current average rate = 8.4Hz

## -Feature Detection

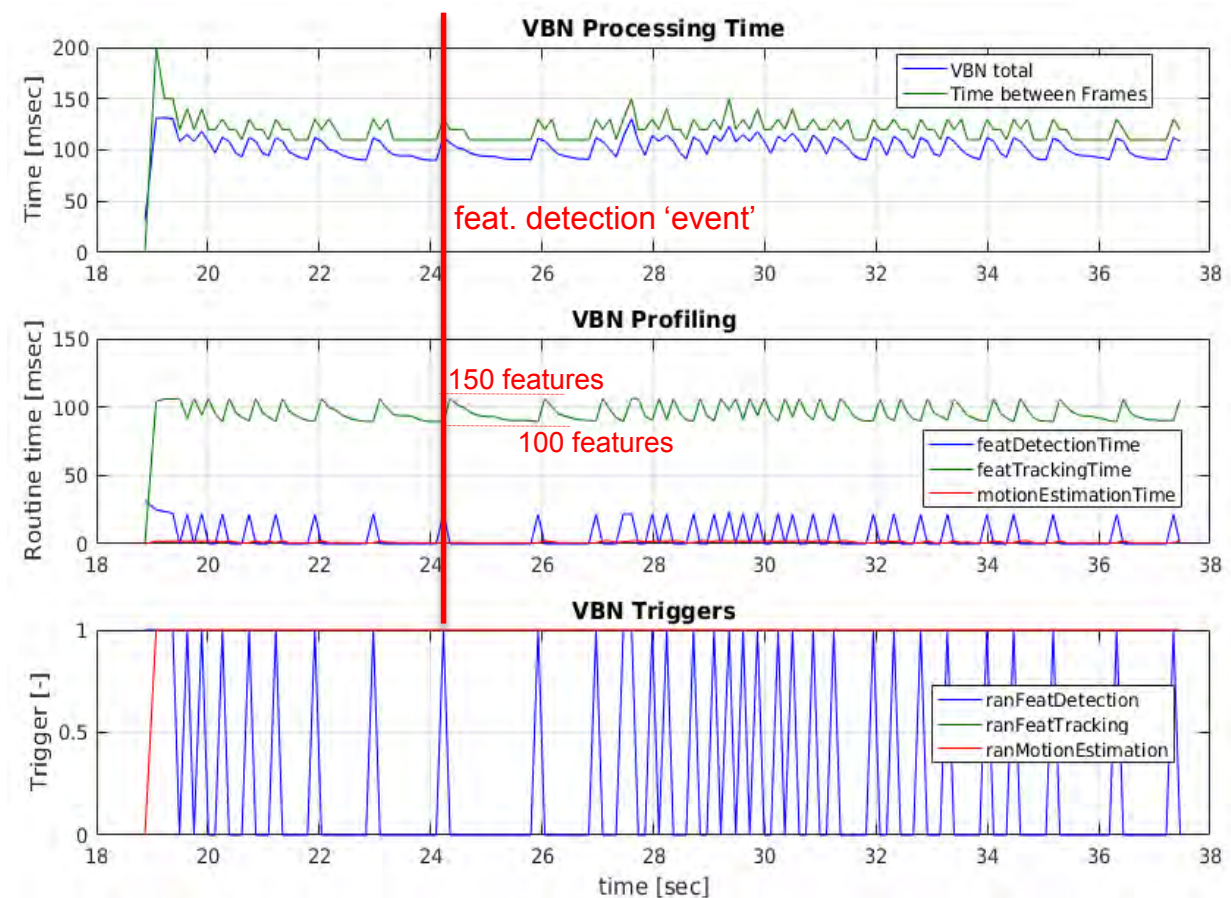
- 20msec execution time
- Avg rate =  $16\% \cdot 10\text{Hz}$

## -Feature Tracking

- Min 90msec @ 100 features
- Max 110msec @ 150 features
- Should run at 10Hz

## -Motion Estimation

- Less than 1msec execution time
- Runs at 100Hz



## FLIGHT TESTING

## Flight Testing

- The Flight Tests will comprise a Monte Carlo Test campaign of a total of 500 flights
- Several factors have been delaying and postponing the Flight Test campaigns
  - A crash attributed to bad static pressure readings in the 3<sup>rd</sup> party closed-source multi-copter controller
  - An exceptionally long winter



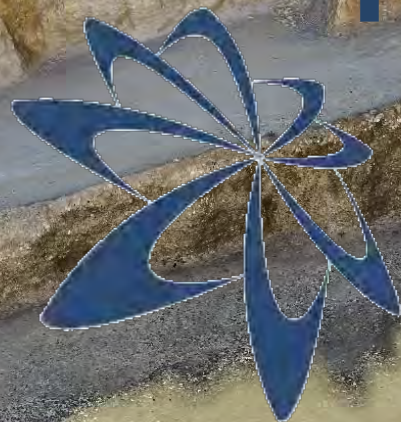
## CONCLUSIONS

## Concluding Remarks

- The proposed H<sup>2</sup>DAS algorithm has been tested in simulation environment with a Monte Carlo campaign of 1800 test cases
- The results verify the requirement “The H<sup>2</sup>DAS system shall have a probability of safe site selection > 99%” with a confidence level of 99.9%
- H<sup>2</sup>DAS real-time software is fully compliant with the requirement of returning a retargeting decision in under 10 seconds after HDA is triggered
  
- The proposed VBN algorithm has been tested in simulation environment with a Monte Carlo campaign of 1200 test cases
- The results show unbiased GNC error with ~5m dispersion ( $3\sigma$ ) radius on the horizontal plane
- VBN real-time software is working at 8.4Hz. Reducing 15% the number of tracked features will meet the design 10Hz frame update
  
- Flight Test campaigns ongoing, results not yet available
- VN&HDA algorithm performance degradation and impact on the navigation accuracy will be evaluated based on actual flight test data



# THANKS



spin.works

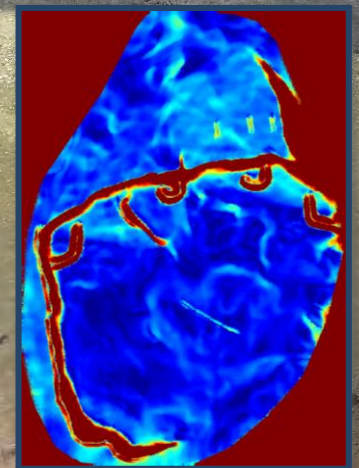
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Slope Map

## Acknowledgment and Disclaimer

- The work presented here was developed in the context of the following European Space Agency (ESA) funded activities:
  - Sensor Data Fusion for Hazard Mapping and Piloting (FUSION)
  - AVoidance algorithms Extended development & Realistic Testing (AVERT)
- The view expressed in this publication can in no way be taken to reflect the official opinion of the European Space Agency

