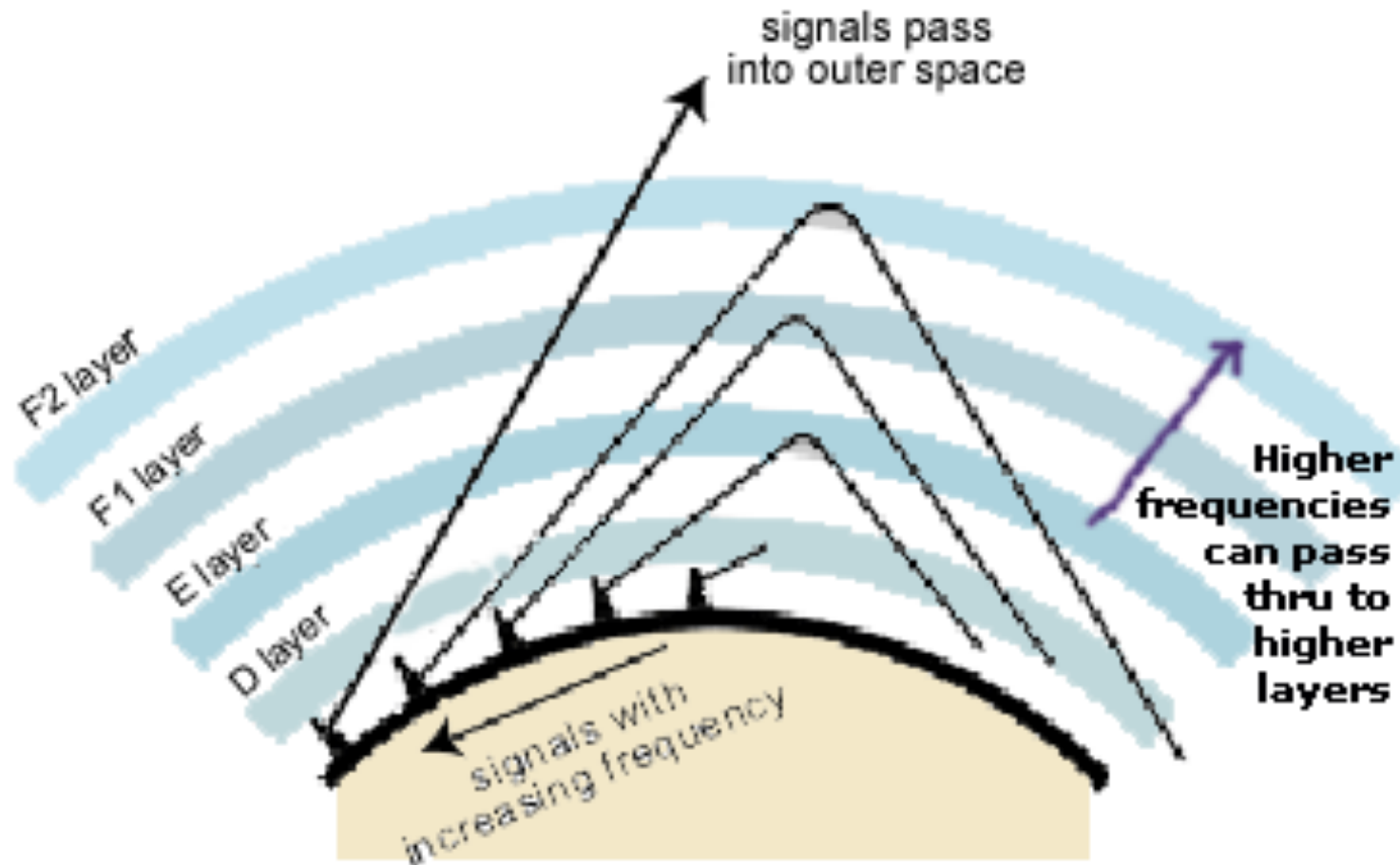


Performance Assessment of Space-Based Radio Arrays & Applications to the Lunar Surface

Alex Hegedus

5/25/17

Why Space? Ionospheric Cutoff



How the ionospheric layers refract different frequencies

Science Target: DRAGNs

Relic Array Concept

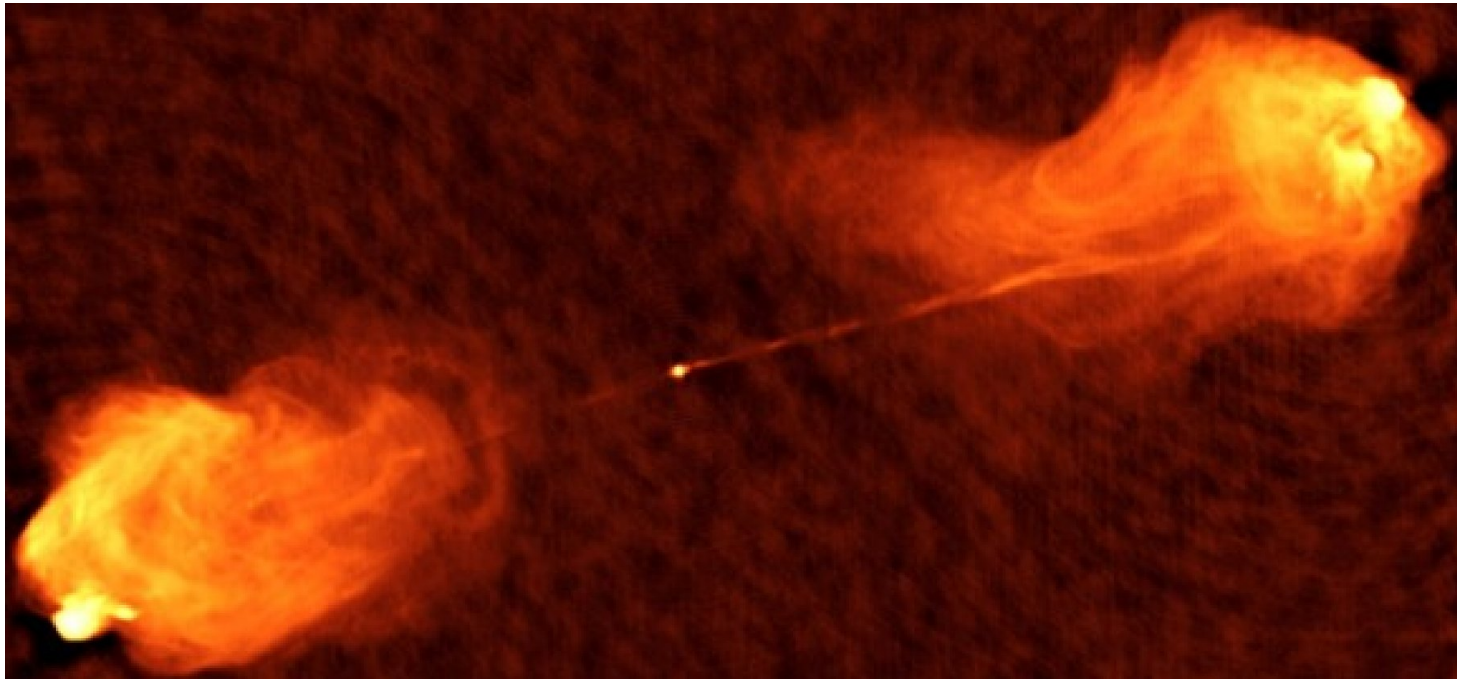
30+ spacecraft

Orbit around the moon

Image DRAGNs at low frequencies

(Double Radio-Source Associated with Galactic Nucleus)

But how do we deal with the motion of the antennas?

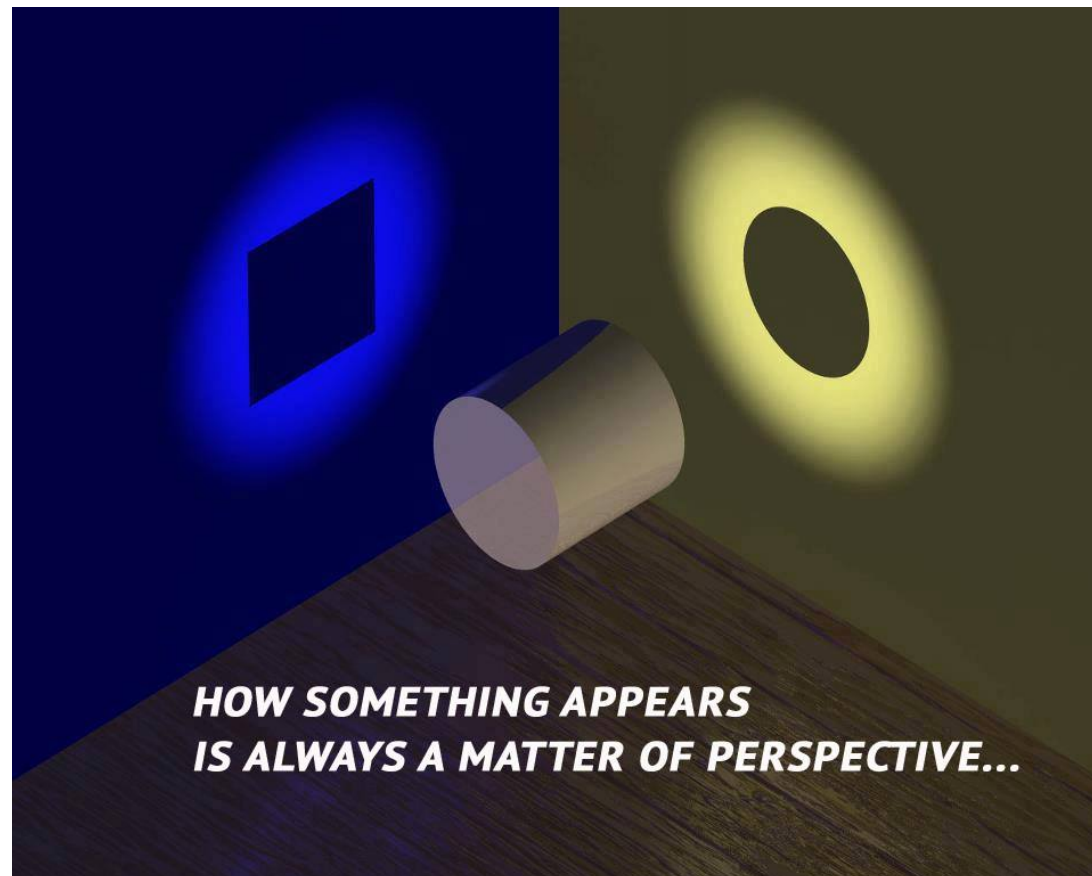


Radio Galaxy Cygnus A, photo by NRAO

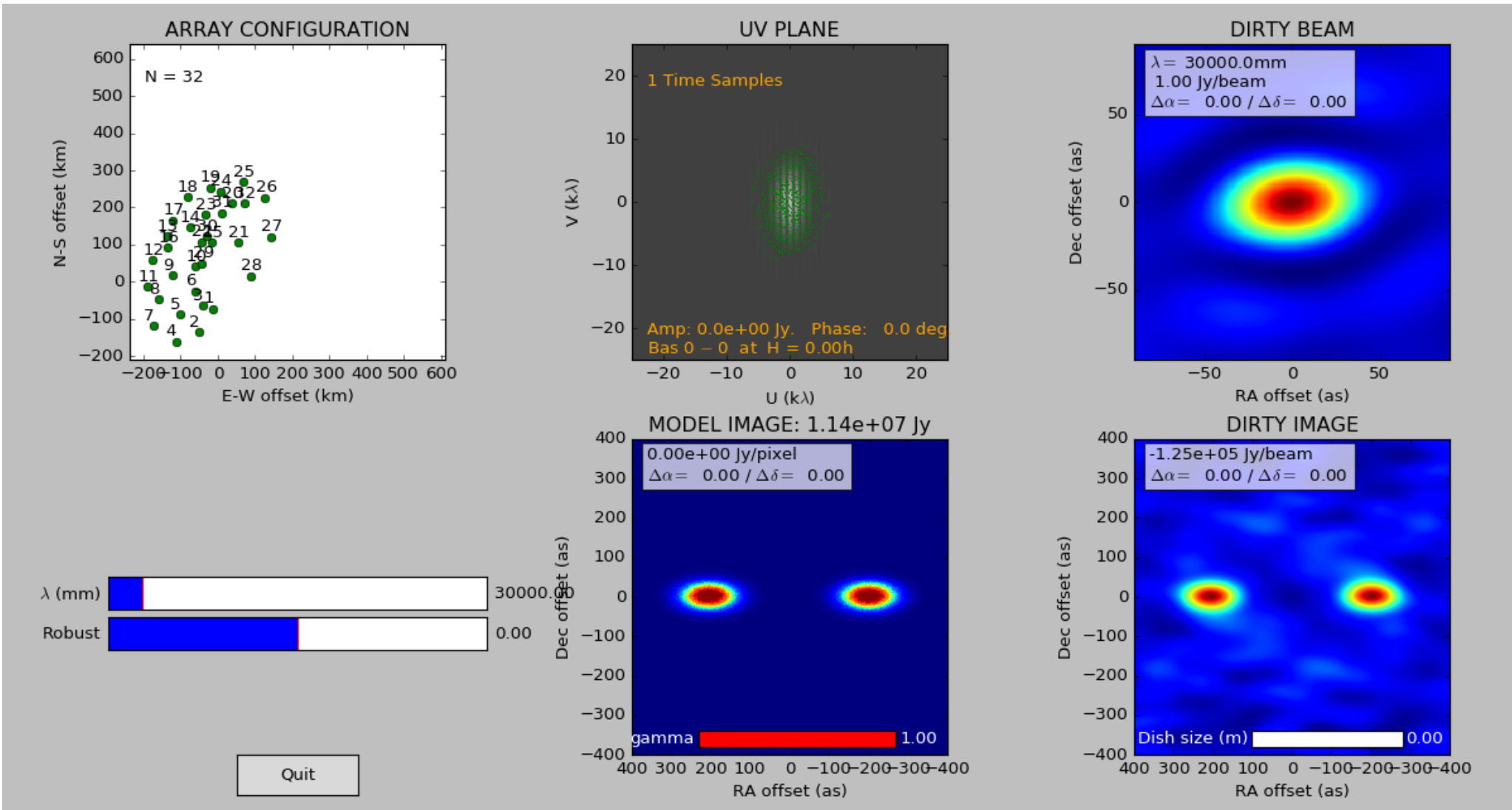
Positional Projection

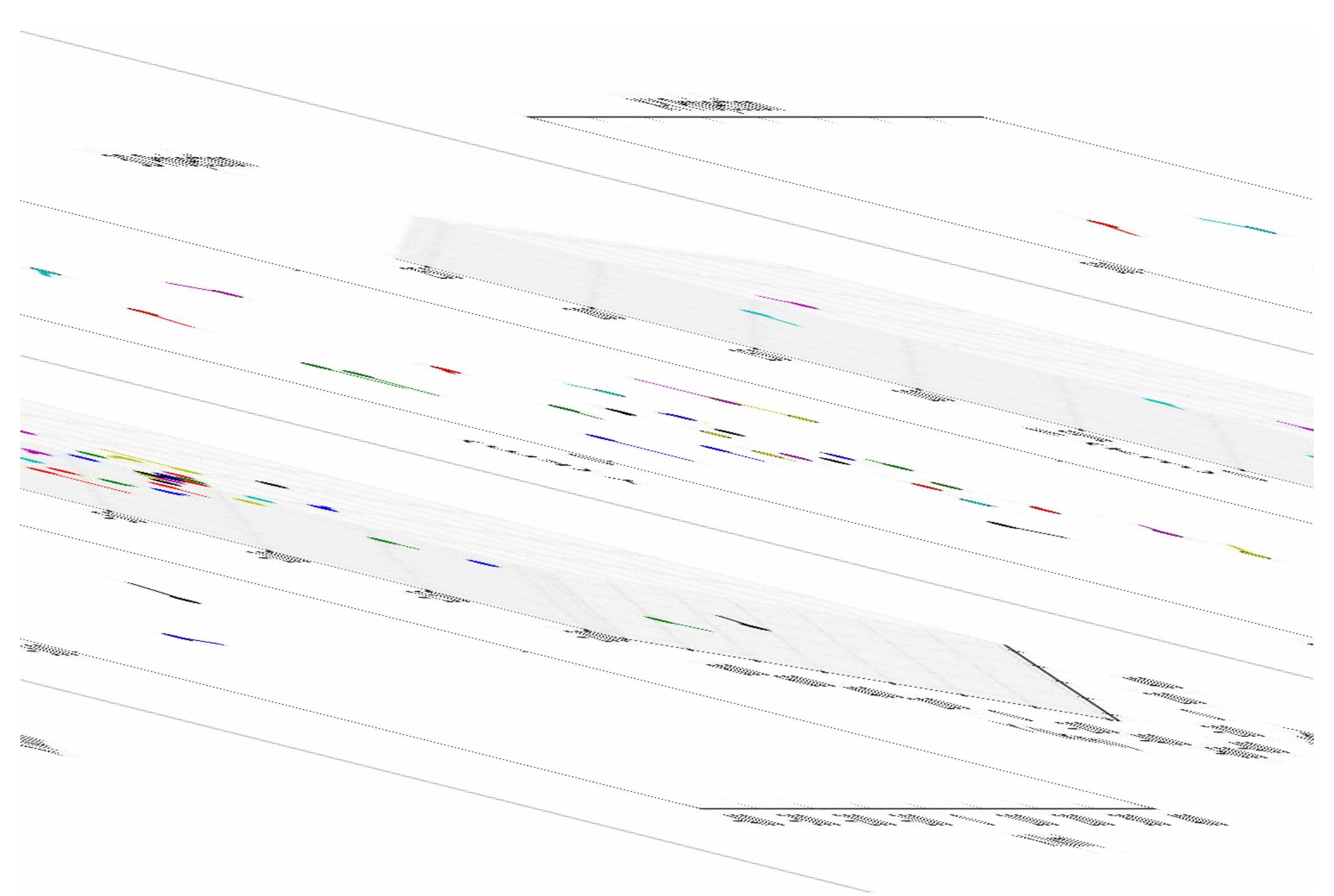
Must project antenna positions to the plane that's at right angle from source direction

No Radio Astronomy software is equipped to do this for orbiting spacecraft

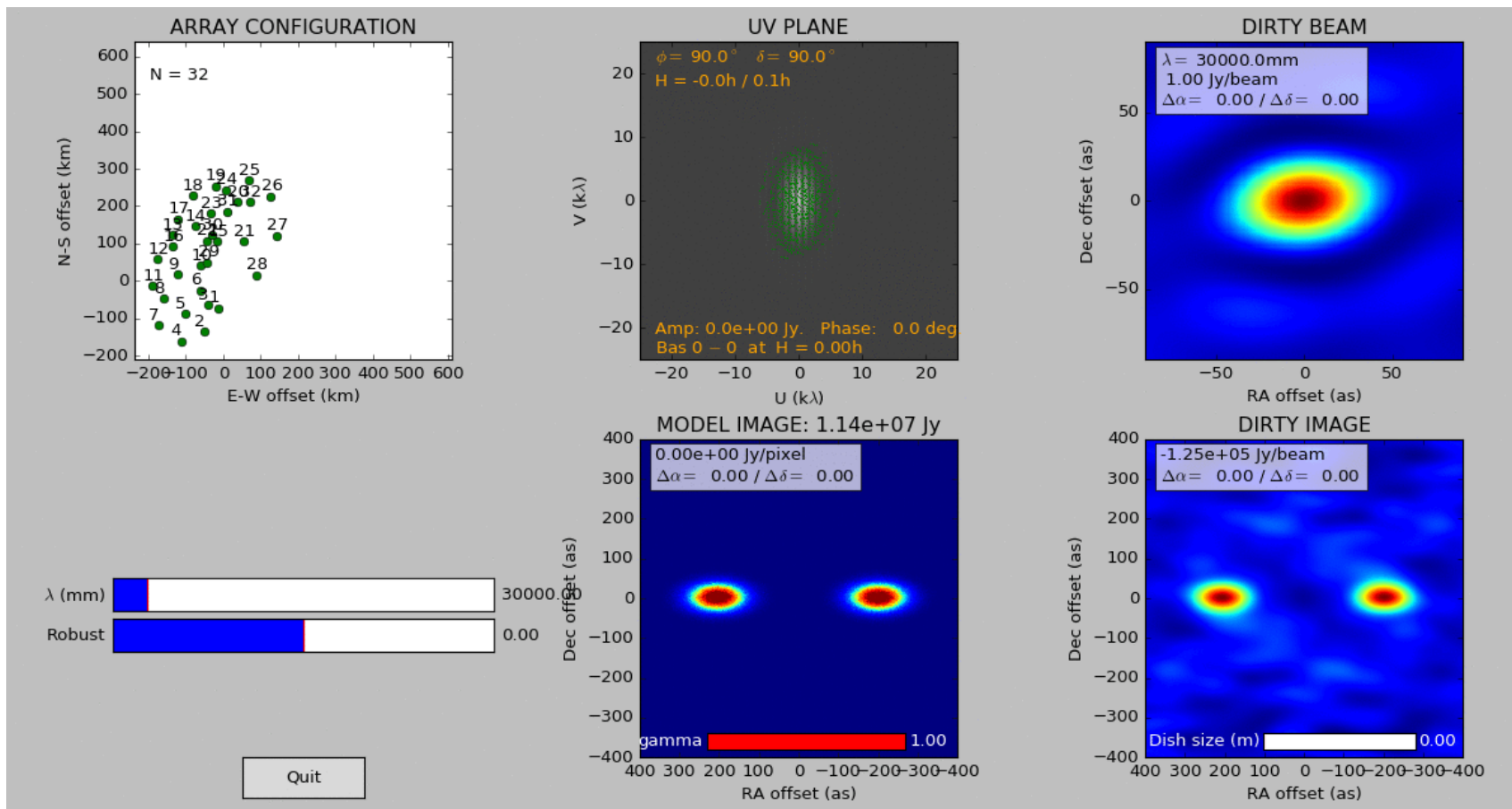


Meet APSYNSIM

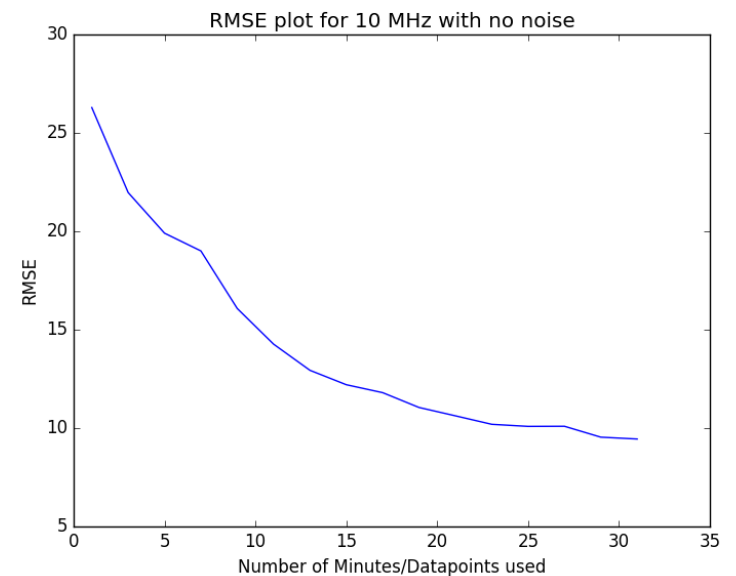




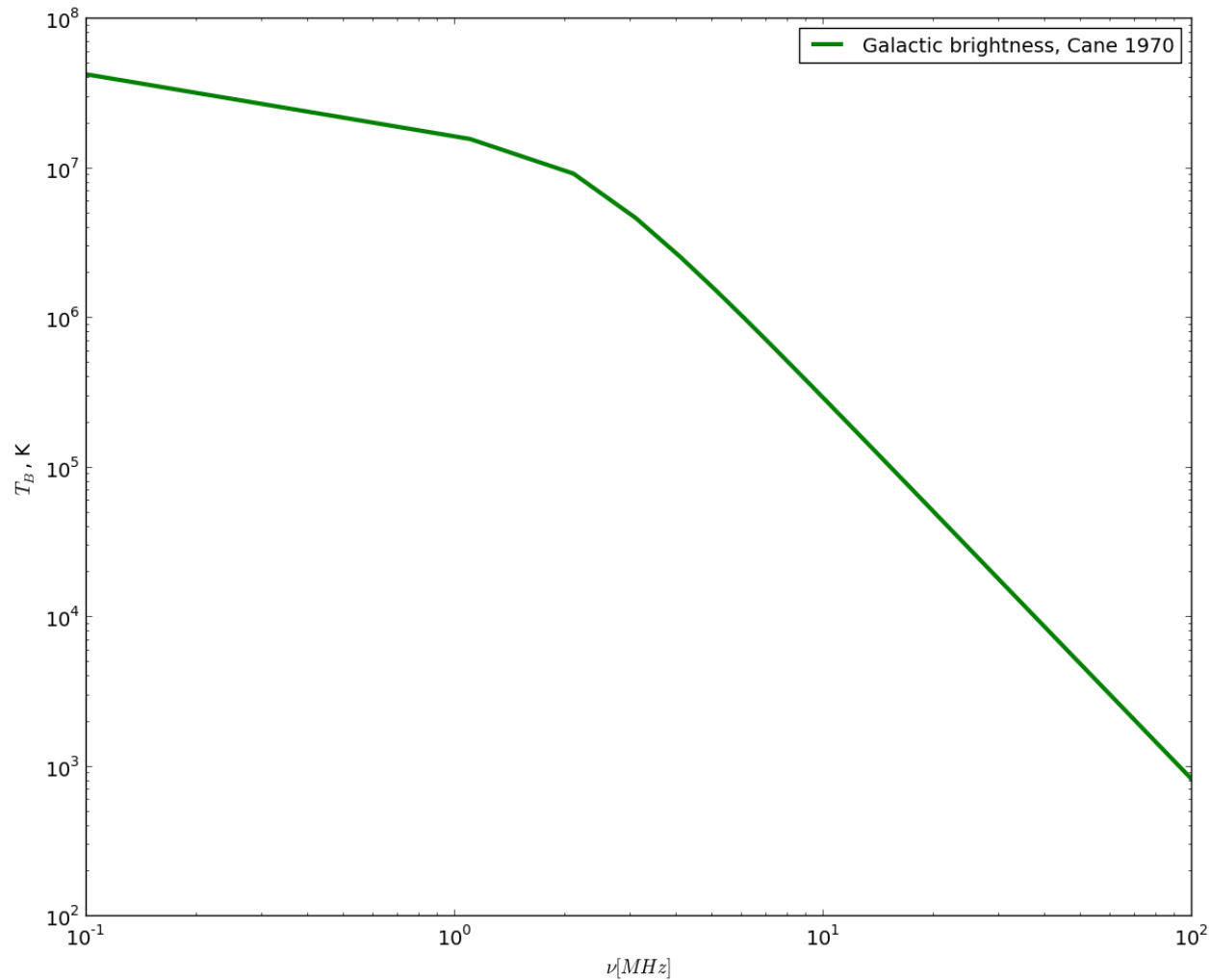
Simulated Orbit by Sonia Hernandez



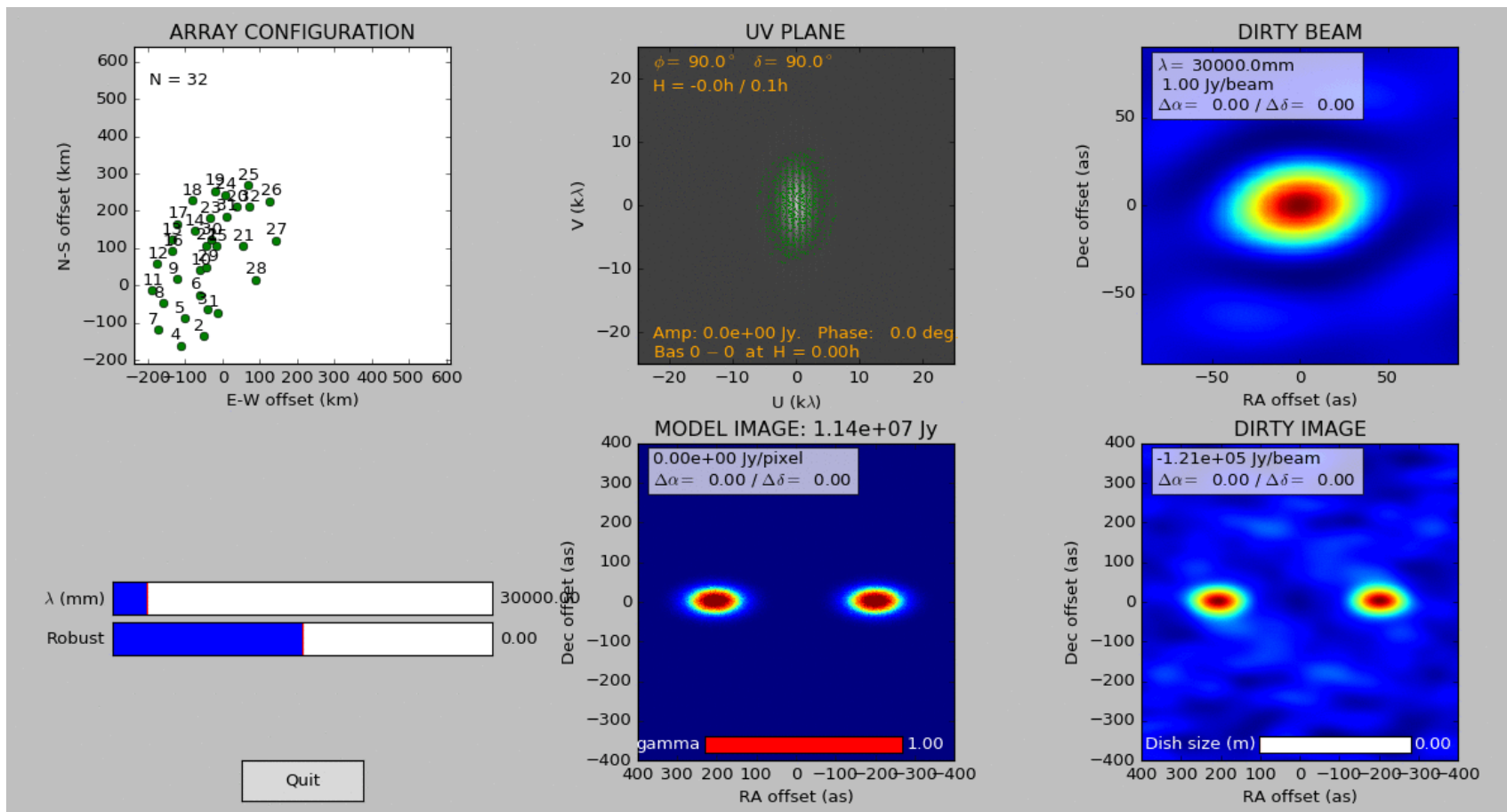
Aperture Synthesis with projected positions from orbiting Relic Array, no noise



Adding Thermal Noise

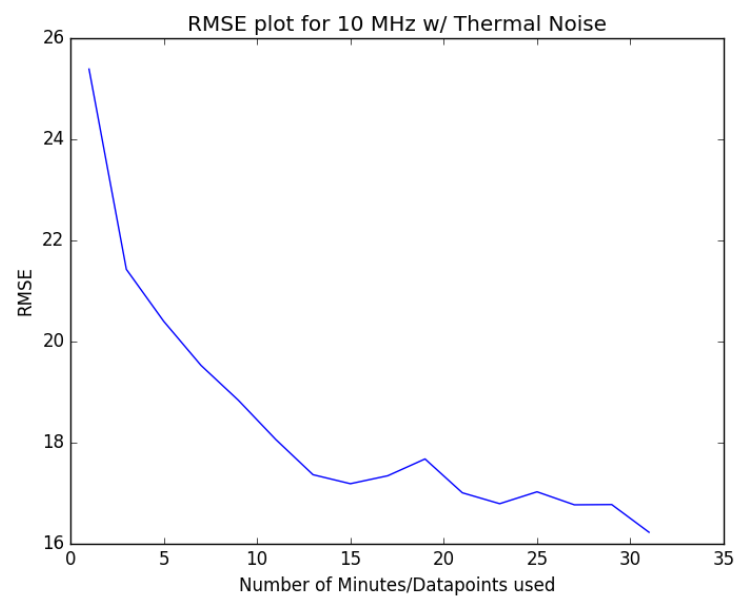


$$\sigma = \frac{2 k_B T_{sys}}{\eta_s A_{eff} \sqrt{N(N-1)(N_{IF} \Delta T \Delta \nu)}}$$



With Galactic Thermal Noise

$$\sigma = 60 \text{ Jy}$$



Adding Phase Noise from Spacecraft Positional Uncertainty

Due to GPS limitations, can only know positions to within some tolerance

Phase error is $2\pi\nu\tau$ for uncertainty τ seconds

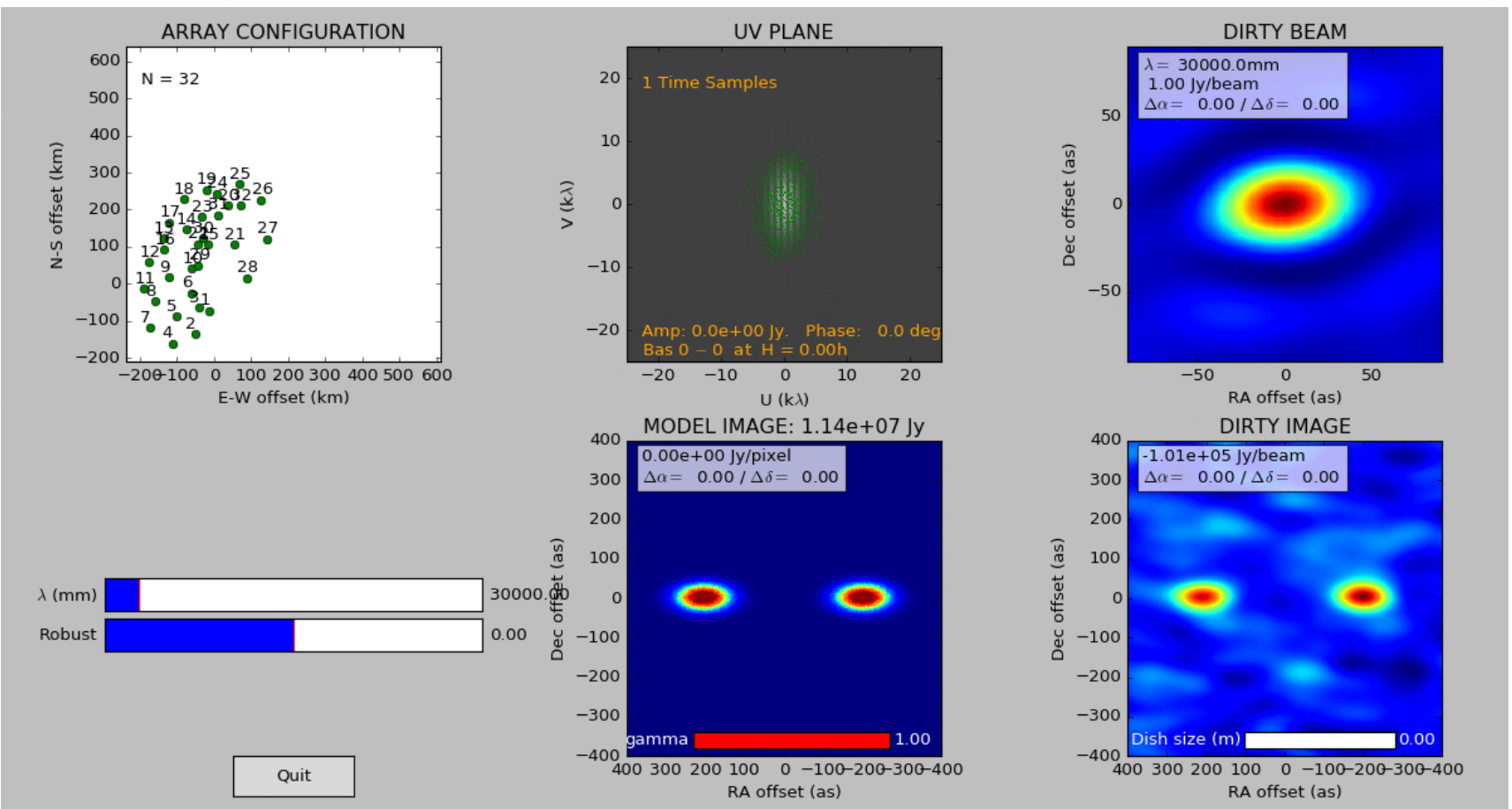
$$V_{\nu}(u, v, w) = \iint I_{\nu}(l, m) e^{-2i\pi[ul + vm + w(\sqrt{1-l^2 - m^2} - 1)]} dl dm$$

Uncertainty = positional uncertainty + clock uncertainty

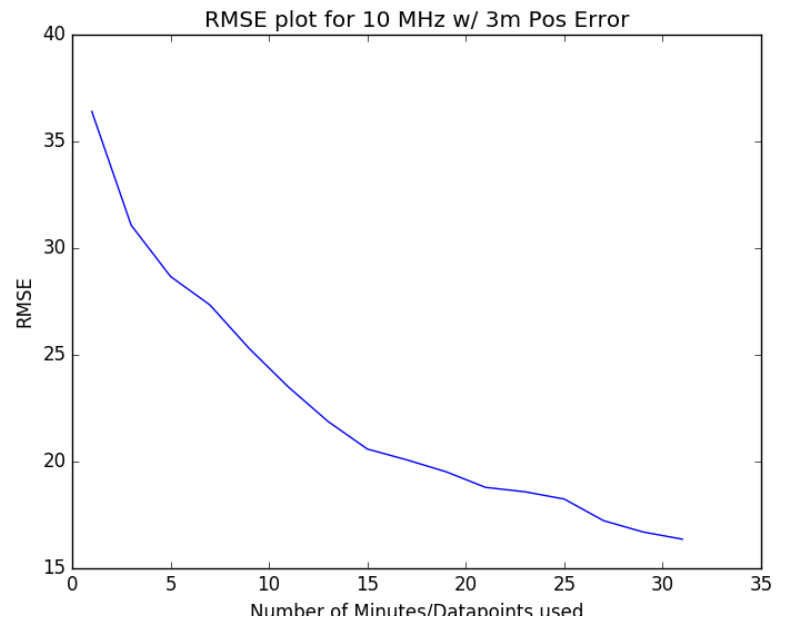
$$\tau\nu = du * l + dv * m + dw\sqrt{1 - l^2 - m^2} + dt * \nu$$

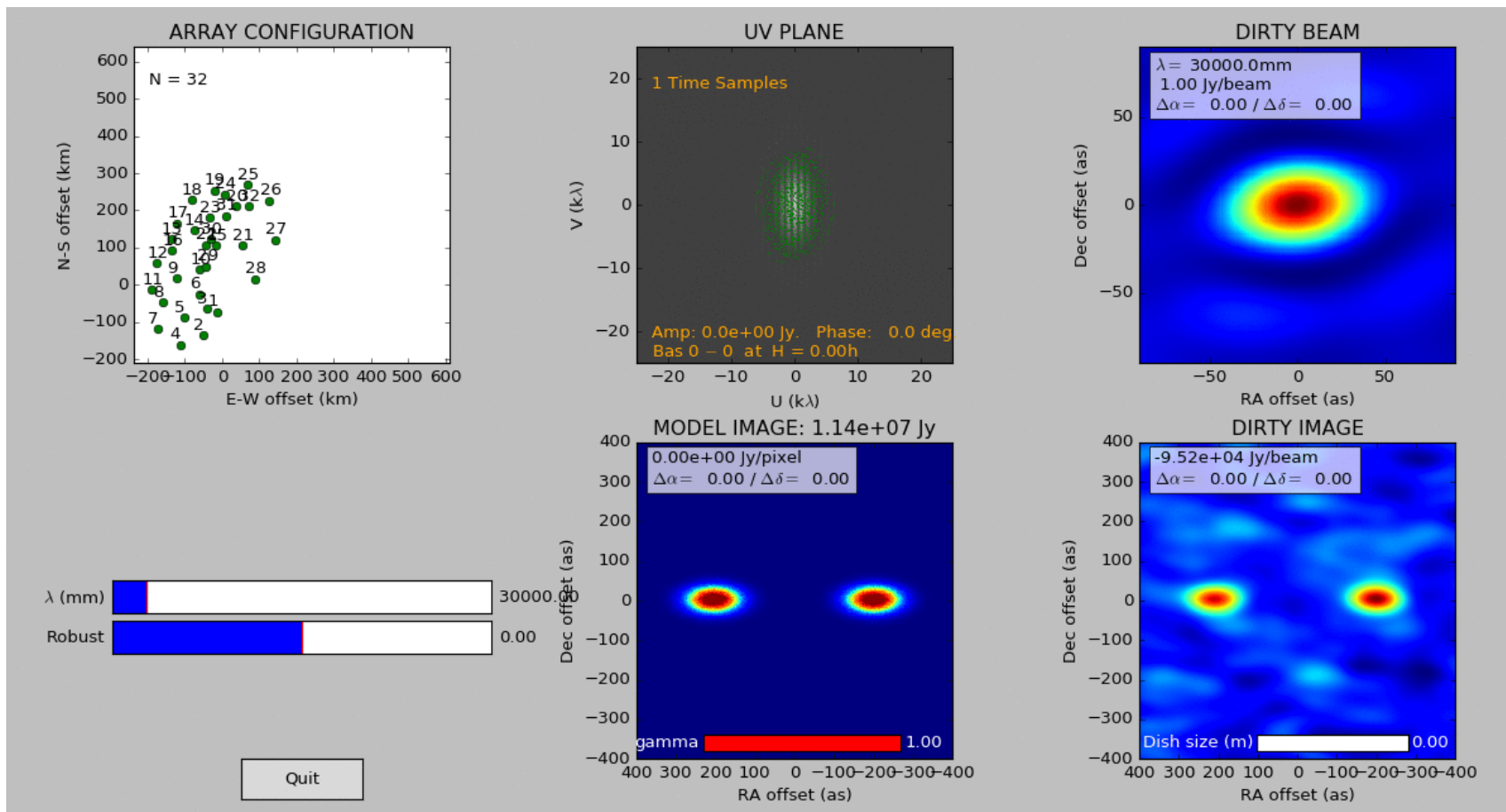
$$\tau = \frac{dx*l + dy*m + dz\sqrt{1 - l^2 - m^2}}{c} + dt$$

$$l, m \ll 1 \Rightarrow \tau = \frac{dz}{c} + dt$$



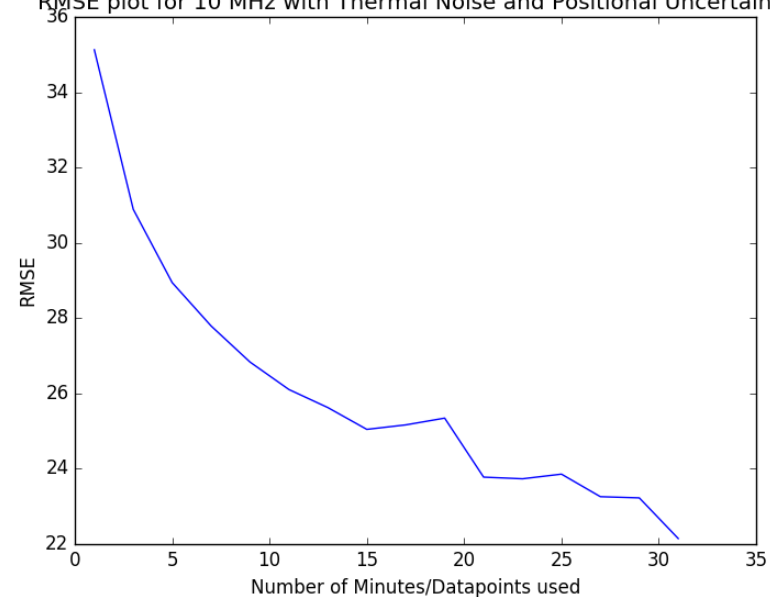
3m == 10 ns Position Error



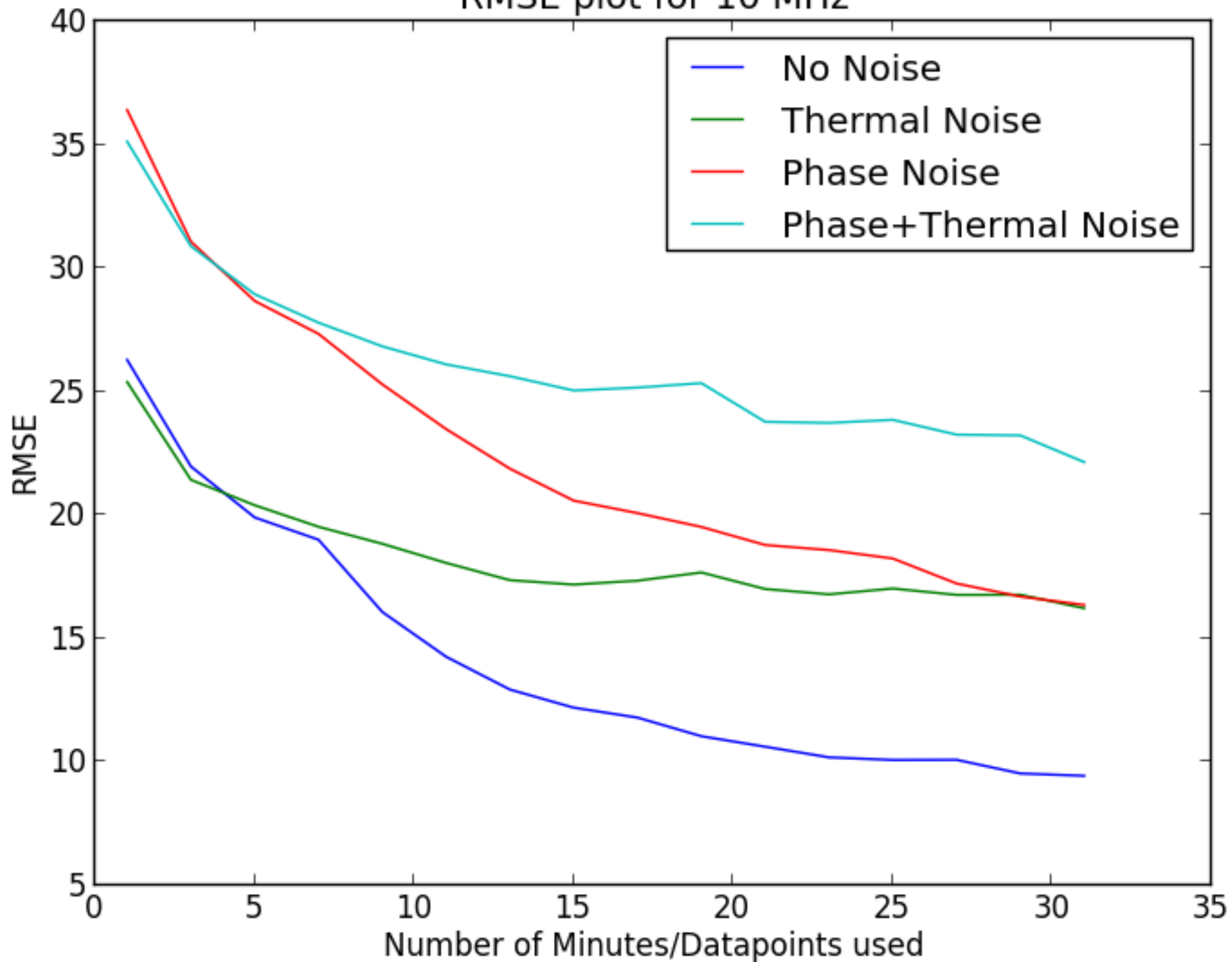


Phase and Thermal Noise

RMSE plot for 10 MHz with Thermal Noise and Positional Uncertainty



RMSE plot for 10 MHz



Orbital-APSYNSIM: Easy & Flexible Parameter Changing

Including:

- Path to .png Image for Ground Truth Source
- How large in arcsec width of image is
- RA, Dec of source
- Scale brightness of image's brightest pixel
- Observing wavelength, bandwidth, integration time
- Diameters of individual antenna
- Pixel resolution of Dirty Image (power of 2 fastest bc FFT)

- Non-contiguous time periods over which to integrate (e.g. 10:00 – 10:30 & 11:00-11:30)

- Path to file describing spacecraft orbits (EME2000)
- All Noise modes

VLBA Applications

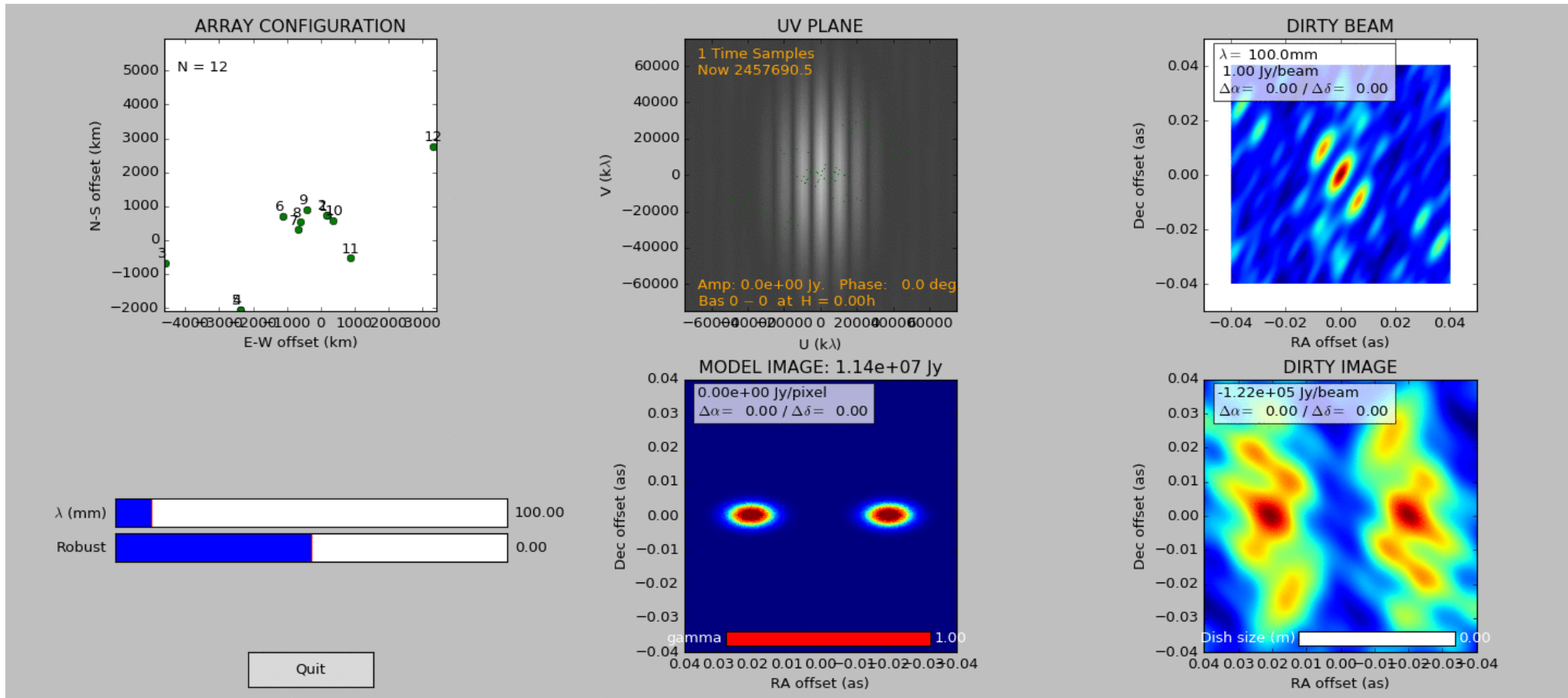


Image made with 10 VLBA antenna and 2 GEO satellites at 3GHz

Overview of Current Capabilities of Orbital-APSYNSIM

- Orbital-APSYNSIM can realistically simulate the response of a Space Based Interferometer with a particular orbit on a given science target
- It is useful for fine tuning orbits and scheduling system operations
- Can identify **point of diminishing returns for integration time**, e.g. for Relic observing a 500 Jy DRAGN it is about **10-15 minutes**
- Combine Earth based and Space based receivers

More Science Targets for Space Based Arrays

- Other science targets are transient and evolve quickly, e.g. CMEs
- Array of few spacecraft couldn't do detailed imaging but could at least localize the emission
- Want to show that snapshot images can point to the radio hotspot with accuracy
- No orbit integration so can use industry standard CASA

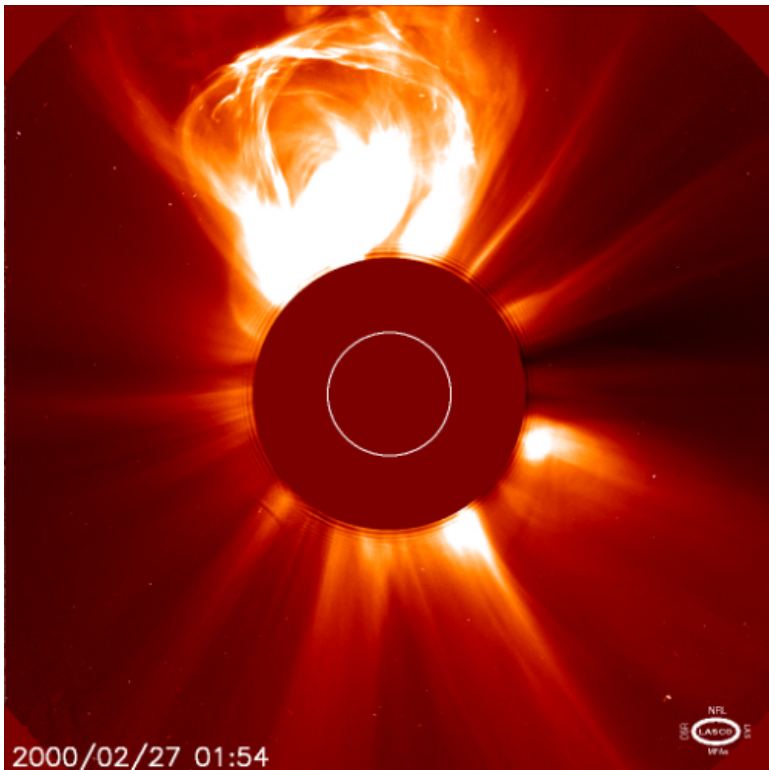


Image taken by SOHO spacecraft

SunRISE Mission

- 6 spacecraft
- Orbit around Earth
- Goal: localize emission on CMEs to within 1/3 its width
- Help clarify the basic physics of CMEs

Evaluating SunRISE's Performance

- Create truth images of idealized CMEs Gaussians
- Create simulated array, choose frequency, etc.
- Observe with simulated array, creates .ms file
- Image and clean
- Fit Gaussian to image, compare to truth position

Using Electron Density Models to Inform CME Position

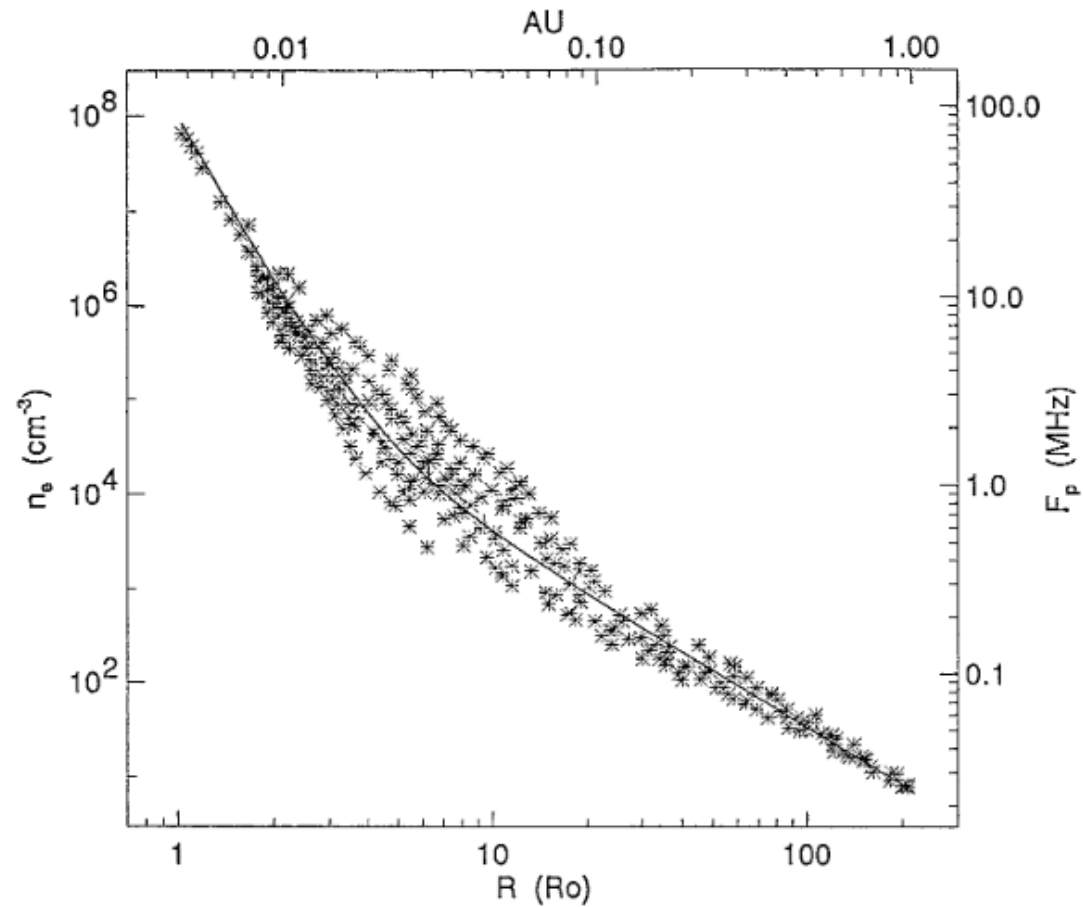
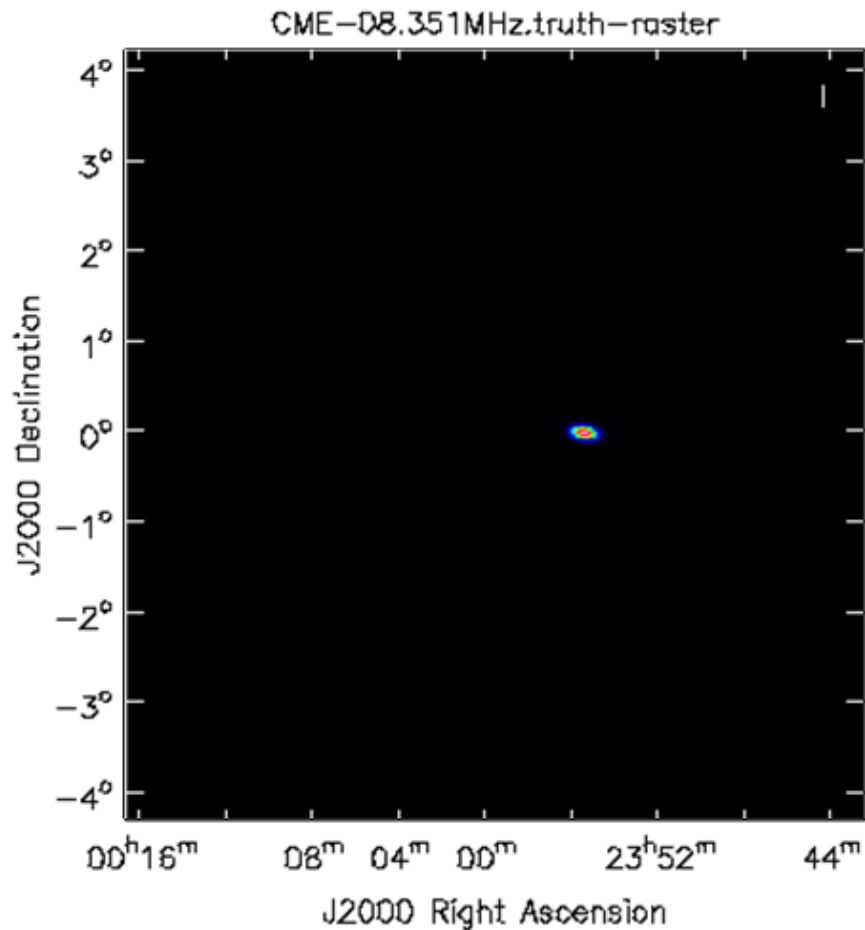
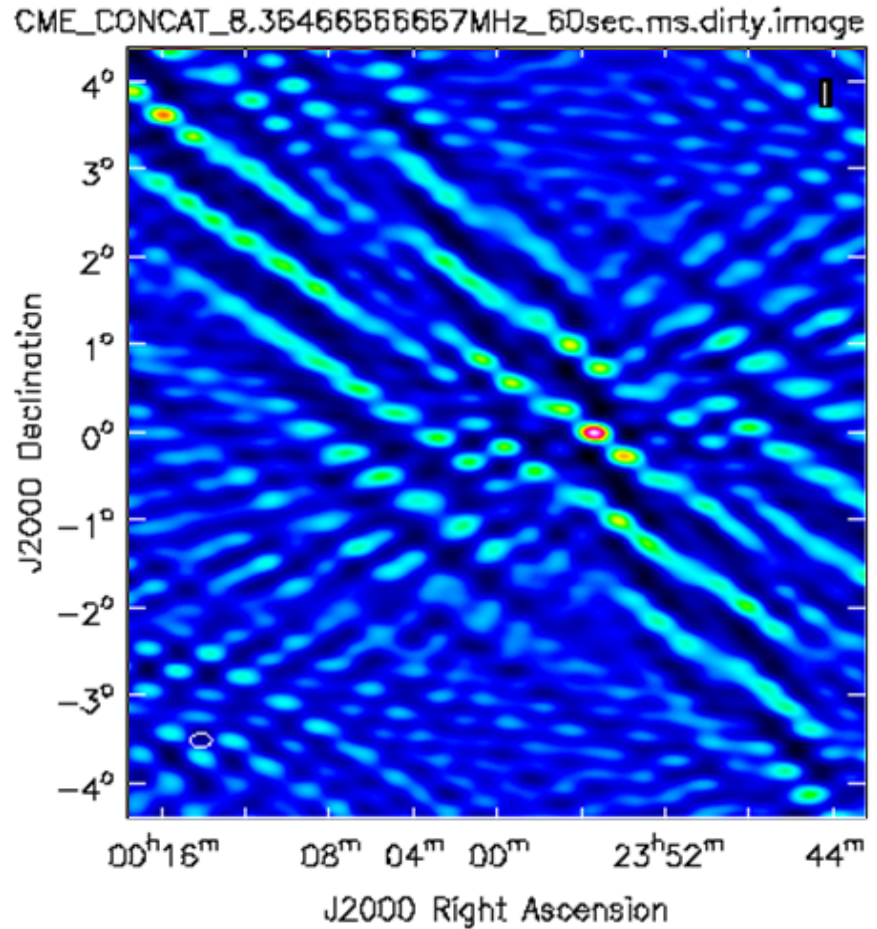


Figure 5. Electron density model vs radial distance derived from all 11 events, where the density at 1 AU has been normalized to 7.2 cm^{-3} ($f_p = 24 \text{ kHz}$). The solid line is the best fit whose equation is given in the text. The small cluster of points in the upper left comes from 25–75 MHz observations of Nançay for one event.



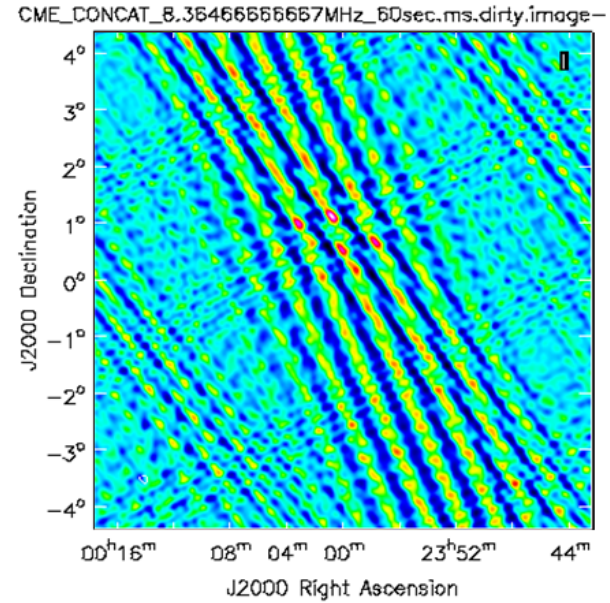
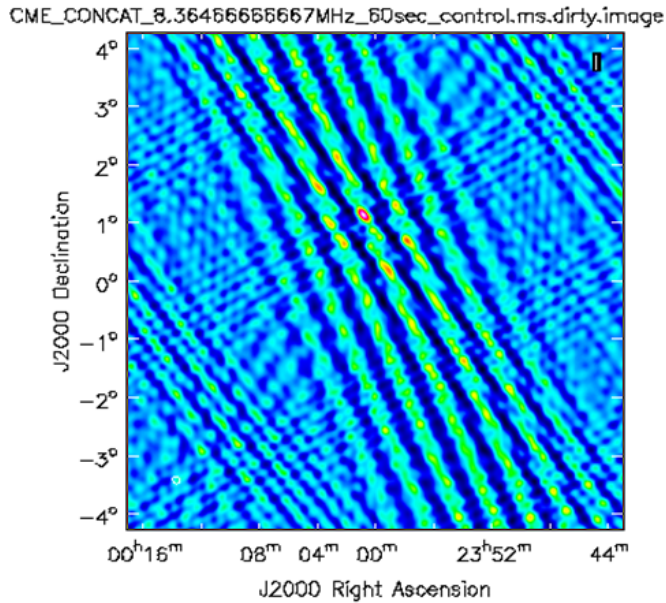
Truth Image to be
recreated by simulated
array



SunRISE simulated dirty
image from 3 concatenated
frequency subbands

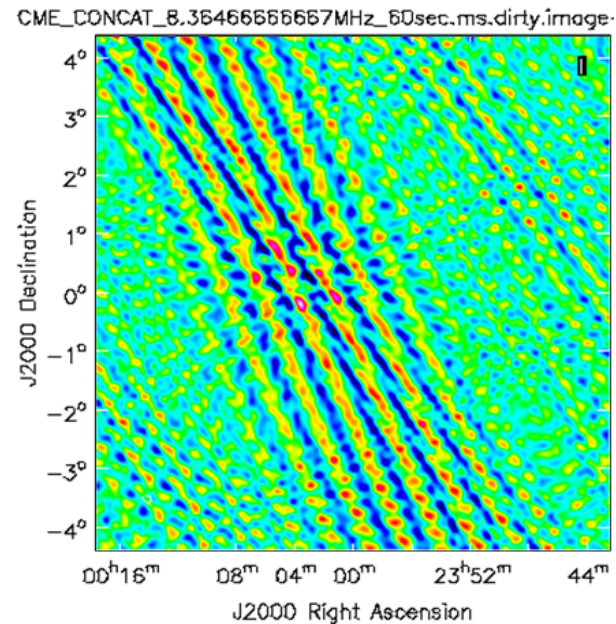
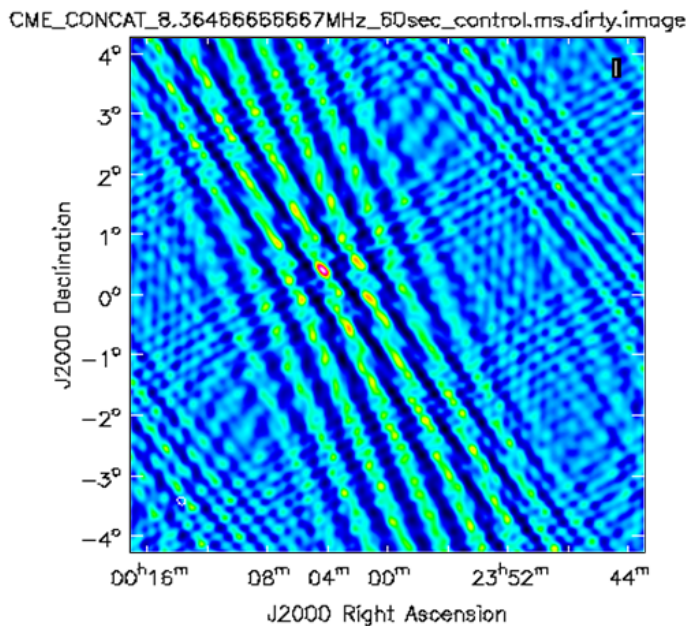
Effect of Positional/Phase Error on CASA SunRISE Images

No Error



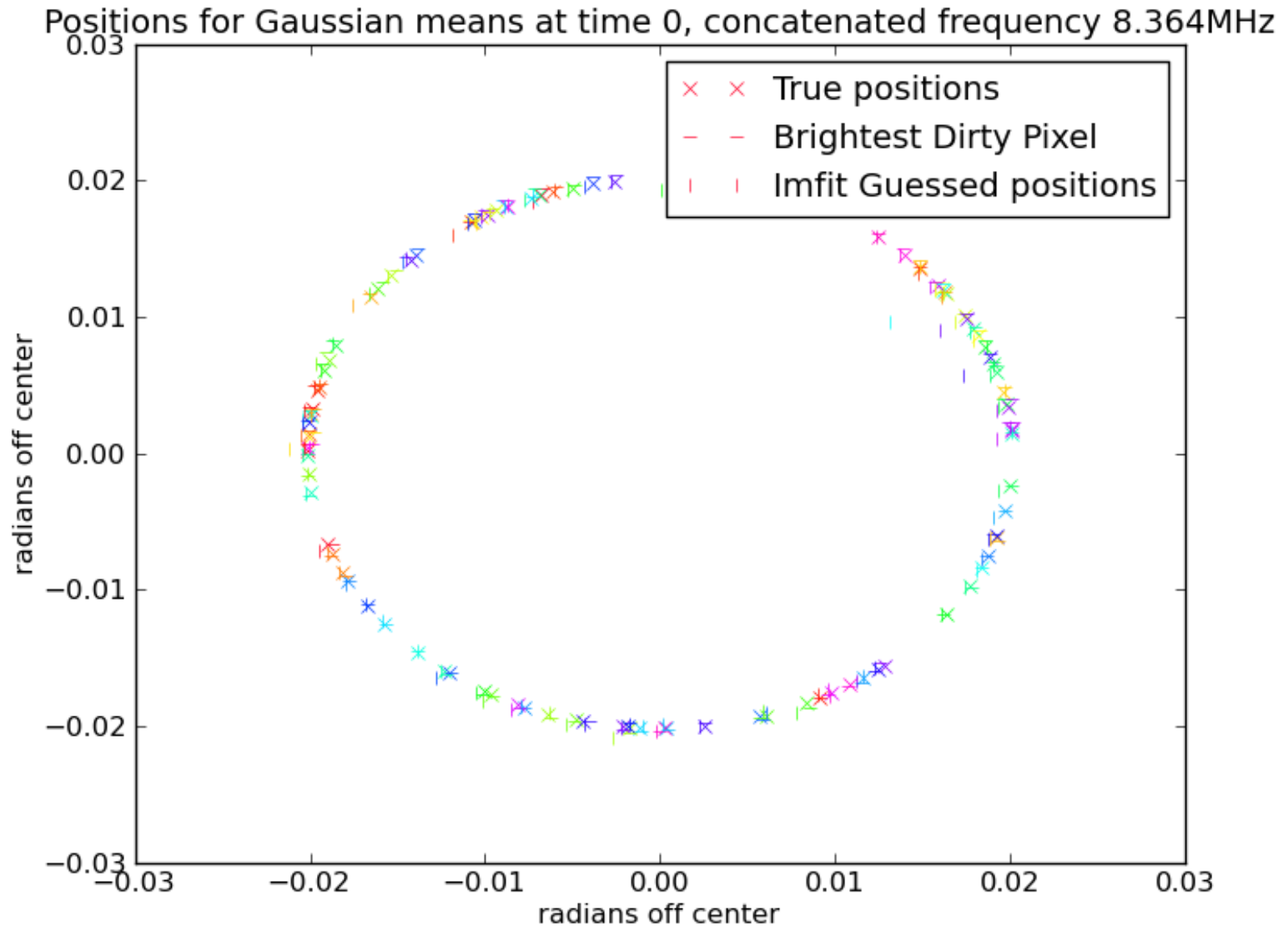
20 degrees
 $\tau = 6.5$ ns

No Error



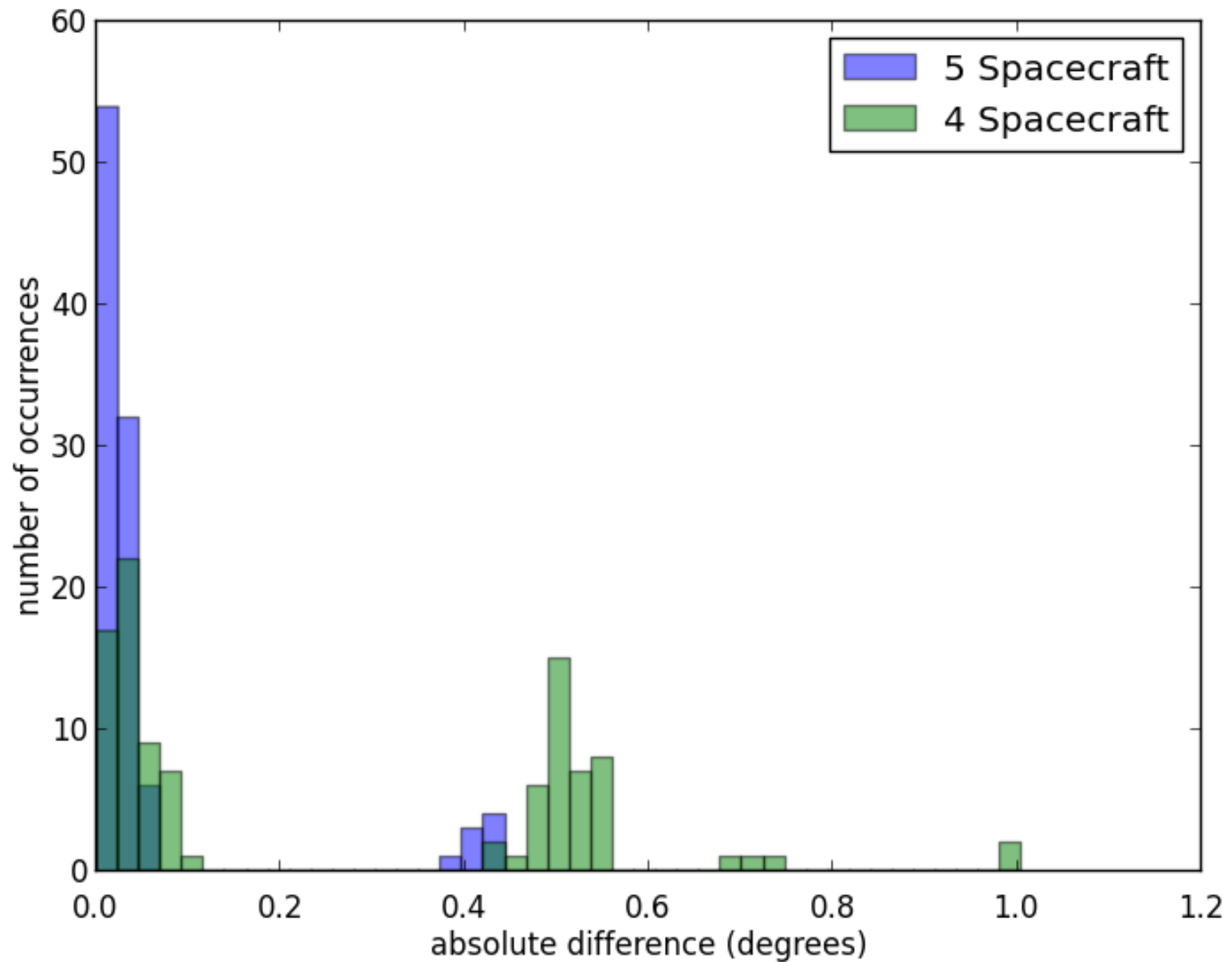
40 degrees
 $\tau = 13$ ns

Recreating Positions



With Galactic Noise, 5 ns clock bias, 5 ns positional uncertainty

Concatenated Frequency 8.495MHz



98% are within goal of .5 degrees, showing that SunRISE is feasible

Future Work

Additional steps for Lunar Surface Array

- Add ephemerides of moon and sun to baseline computation, also Lunar rotation
- Add in digital elevation models from LOLA to increase realism
- Use LOLA data of elevation slope and roughness to filter out bad areas & use Boone (2001) to optimize placement of antenna
- Output computed visibilities into CASA for analysis

Understanding Trade Space

- Key Figures: Complexity vs Science Value & Cost vs Science Value
- Come up with metrics
- **Complexity:**
 - Options: Isotropic vs High gain antennas, observing ranges
 - snapshots of transients vs long integration of static targets
- **Cost:**
 - Get an idea on the cost curve for putting up x spacecraft
 - Fuel costs, hardware costs, labor costs, etc.
 - Mission lifetime versus time needed for data transmissions for science targets
- **Science Value:**
 - For long integration science targets, value is a function of resolving power, sensitivity, number of spacecraft, observing frequency range, and total integration time on targets.
 - For transient snapshot capabilities, it depends on the sort of regression problem you define, which in turn depends on all those other variables.

Questions?